



# MASTERS OF THE UNIVERSE<sup>®</sup> CLASSICS

UNOFFICIAL COLLECTION GUIDE







# CHAPTER ONE

THE COLLECTION



# KING GRAYSKULL

Heroic Ancestor of He-Man

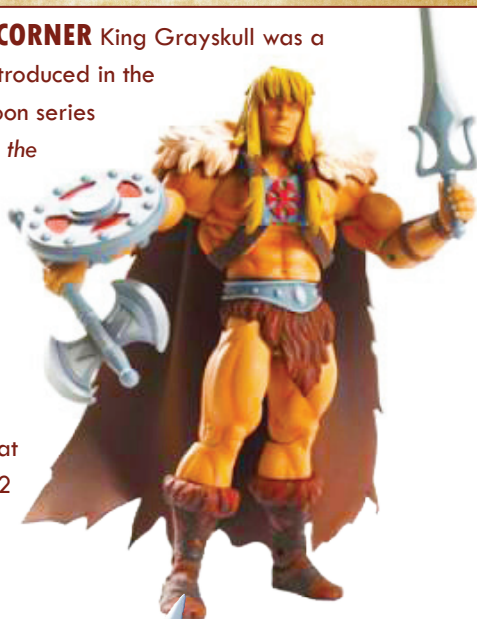


**REAL NAME** D'Vann Grayskull **BIO** Long before Prince Adam used the Sword of Power to become He-Man, his ancestor King Grayskull defended Eternia from evil. Heroically mastering the secret power of his sword, King Grayskull fought side-by-side with the cosmic warrior He-Ro against both the evil Hordak and the ruthless King Hssss. Although Grayskull was eventually felled by Hordak's magic, he was able to preserve his powers inside his sword, so that one day his descendants could reclaim his power and call upon his name whenever evil threatened the peace of Eternia. To this day, King Grayskull's spirit remains hidden away deep inside the castle which will forever bear his name.



**CARTOON CORNER** King Grayskull was a character introduced in the reboot cartoon series *He-Man and the Masters*

*of the Universe* created by Mike Young Productions in 2002, first appearing in the season two episode "The Power of Grayskull," which featured a story told primarily in flashback. Almost none of the characters that were newly created for the 2002 series, including King Grayskull, received an action figure in the 2002 toylines.



## WELL ARMED

King Grayskull came packaged with the Sword of Power, a shield, and a battle axe, all inspired by the weapons that came with the vintage He-Man action figure. The molds for all three of these weapons would be re-used several times throughout the MOTUC line, with the mold for the Sword of Power being released dozens of times in multiple colors.

## ACCESSORIES



**MOTUC #001 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$40  
**ORIGINAL RELEASE** San Diego Comic-Con (July 24-27, 2008) • **RELEASE TYPE** Boxed Figure





**A GOOD CAUSE** Thirty-one copies of a translucent blue King Grayskull were made. Dubbed “The Spirit of King Grayskull,” one figure was raffled off at SDCC 2008, while the second was auctioned for charity at the 2008 Dream Halloween event. The remaining 29 were given to Mattel employees and toy sculptors the Four Horsemen, making it one of the rarest figures in the entire line. A new “Spirit of King Grayskull” figure, this time molded in green glow-in-the-dark plastic, would later be released for general sale as part of the MOTUC line in 2015.

**CHASE ME!** In addition to the regular version of King Grayskull, a limited-edition “bronze” version (essentially King Grayskull as a statue) was released as a limited “chase” figure at San Diego Comic-Con. Since the figure came in a closed box, buyers did not know if they had received the chase figure until they opened it. An official bio for this version of the figure (below) was revealed on He-Man.org in September of 2019.



**“MASTERS MONDAYS”** In early 2019, He-Man.org announced that Mattel had approved a series of previously-unreleased, official MOTUC bios. Each bio, revealed on subsequent Mondays, would cover past releases in the line, including characters, beasts, vehicles, artifacts, and weapons that had not originally been given a bio, like Bronze King Grayskull below.



## BRONZE KING GRAYSKULL

### Enchanted Heroic Avatar of Grayskull

Following the death of King Grayskull, his allies forged a bronze statue in his honor and raised it in what became the Preternia Chamber of Castle Grayskull. Thousands of years later, in the early days of the Reawakening, many dead heroes and villains of Eternia returned in various states, many neither alive nor dead but in a mindless trance. To help stabilize the spell and give agency back to their fallen comrades, He-Man, Teela, and Dare made an uneasy alliance with a resurgent Keldor to help the Elders and the

Overlords combine the castle with the Temple of Power, fusing them into one cosmic fortress. Upon entering the restored castle, Keldor betrayed He-Man by enchanting the giant bronze statue and turning its might against him. Yet as the powers of the universe coursed through the castle’s walls, the spirit of King Grayskull, conjured by the Reawakening, temporarily inhabited the statue and turned on Keldor and his allies. Together, in a massive clash of cosmic might, the statue and He-Man defeated evil once again.

## TRIVIA

Originally, toy sculptors the Four Horsemen had envisioned continuing the Masters of the Universe action figure line that had ended at retail in 2004, beginning with a King Grayskull figure built upon the existing Ice Armor He-Man figure. Rethinking this approach, they presented Mattel with the idea of starting an all-new line of MOTU figures with a chunkier build similar to the vintage 1980s toyline, a larger scale, and more articulation. The first figure, King Grayskull, was released as an exclusive at San Diego Comic-Con in August 2008, and thus the newest — and arguably most expansive — MOTU toyline was born.



King Grayskull’s design was actually an early proposal for the new look of He-Man himself for the 2002 Masters of the Universe re-launch.

As King Grayskull was the first figure of the line, many of his parts would become the standard male body parts for future figures, and his accessories would reappear many times with other figures throughout the line.



## WHAT'S IN THE BOX?!

The figure came in an elaborate box which could be unfolded to create a simple cardboard diorama of Castle Grayskull, with the

figure packaged behind the jawbridge which, when opened, triggered a strobe light to simulate lightning and a sound recording of the famous catchphrase, “I have the power!” This sound recording was taken from the Battle Sound He-Man figure released in the 200x toyline, but was slowed down in order to make the voice deeper.



# HE-MAN

## Most Powerful Man in the Universe



**REAL NAME** Prince Adam of the House of Randor **BIO** A direct descendent of the legendary King Grayskull, Prince Adam of Eternia was chosen to protect his ancient ancestor's Sword of Power from evil. Initially utilizing a techno-vest with a built-in force field to fight evil, Adam later learned to combine the two halves of the Sword of Power, using it to channel the energy of the Elders to become He-Man — the most powerful man in the universe! Today he guards the safety of all Eternia alongside the other heroic Masters of the Universe.



**VINTAGE VAULT** The MOTUC version of He-Man was of course largely based on the vintage He-Man action figure, which was released as part of the original toyline's first wave in 1982. Noteworthy differences included the brown boots and loincloth, the maroon detailing on the belt, and the painted bracers (where the vintage version's were flesh-toned).

**WELL ARMED** Like his vintage action figure predecessor, MOTUC He-Man came armed with a battle axe, shield, and half Sword of Power. The half sword allowed collectors to re-create the classic storyline of uniting the two halves of the Sword of Power in order to gain entry into Castle Grayskull. (The other half of the sword was included with Skeletor.) He-Man also came with a full version of the sword, an item that his vintage predecessor lacked.

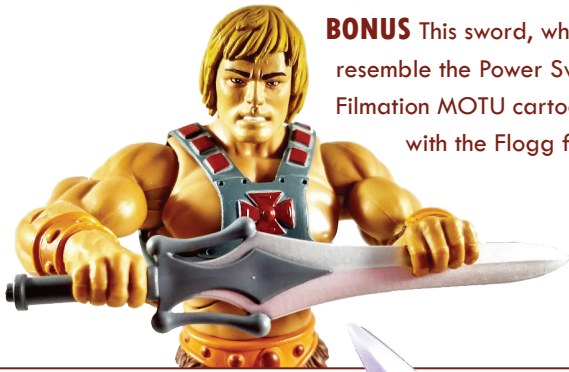


### ACCESSORIES



**MOTUC #002 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
**ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (December 1, 2008) • **RELEASE TYPE** Carded Figure

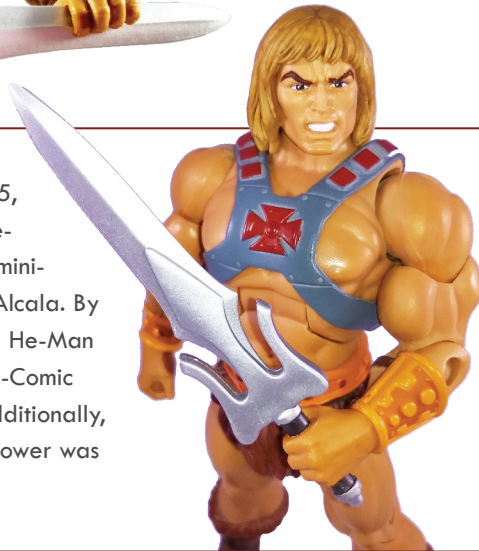




**BONUS** This sword, which was sculpted to resemble the Power Sword's design in the Filmation MOTU cartoon series, was included with the Flogg figure in 2014.

### A HEAD OF THE REST

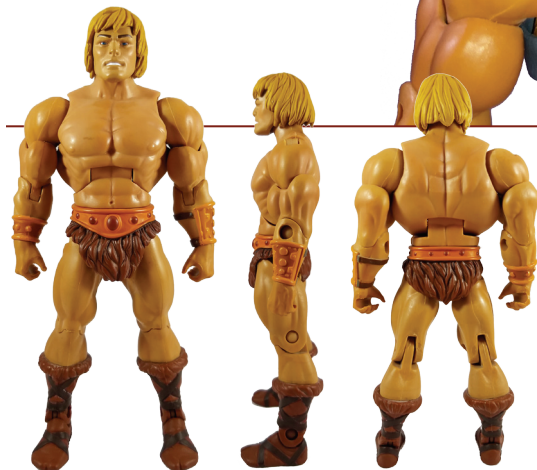
The Oo-Larr figure, released in 2015, bore a head sculpt based on He-Man's appearance in the early mini-comics drawn by artist Alfredo Alcala. By placing this head on the original He-Man figure, fans could create a "Mini-Comic He-Man" figure of their own. Additionally, this Alcala-designed Sword of Power was released with He-Ro II in 2015.



**HEADS UP** By giving He-Man the head from Snake Armor He-Man and the 200x-designed Sword of Power first released with Man-At-Arms, fans could create a fairly close facsimile of the 2002 He-Man redesign in figure form.



**HEADS WILL ROLL** The Oo-Larr figure came packaged with an alternate head for He-Man which more closely resembled the design of his vintage action figure.



**ALTERNATE VIEWS** He-Man utilized the standard male torso, shoulders, biceps, bracers, hands, legs, and boots. Only He-Man's head and furry loincloth (which would become the standard male loincloth for the line) were new.

### TRIVIA

The original release of this figure featured a red paint wash around the eyes that was removed on subsequent re-releases. Additionally, the original figure was released with inadvertently reversed shoulders, an error that was corrected on future editions of the figure.



Mattel originally planned to release He-Man in a 2-pack with Beast Man.

Official bios for the Sword of Power and the First Half of the Sword of Power can be found on pages 593 and 596, respectively.

He-Man's head sculpt would be re-used for Faker, Wun-Dar, Prince Adam, and Anti-Eternia He-Man.

An "Ultimate Edition" He-Man figure was later released in 2017 (see page 474).

Pictured on He-Man's cardback were King Grayskull, Skeletor, Mer-Man, Beast Man, and Stratos.





# BEAST MAN

## Savage Henchman



**REAL NAME** Raquill Rqazz **BIO** After being banished from his home in the Vine Jungle, the Beast Man named Raquill Rqazz joined up with a young alchemist named Keldor during a skirmish in the Beserker Islands. Like others of his race, Rqazz has the ability to control beasts and monsters. He currently uses this particular talent as chief henchman to Skeletor, the Overlord of Evil.



**VINTAGE VAULT** The MOTUC version of Beast Man took many of its design cues from the vintage Beast Man action figure, which was released as part of the original line's first wave in 1982. Some design elements, like the spikes on his harness and his clawed toes, came from his design on vintage figure card backs.

**WELL ARMED** No version of Beast Man is complete without his signature whip. Unlike the vintage weapon, which sported a black plastic handle with a string for the whip, the MOTUC Beast Man's whip was solid plastic.



### ACCESSORIES



**ALTERNATE VIEWS** Beast Man's armor was removable. The figure re-used He-Man's furry loincloth but was otherwise comprised of entirely new parts.



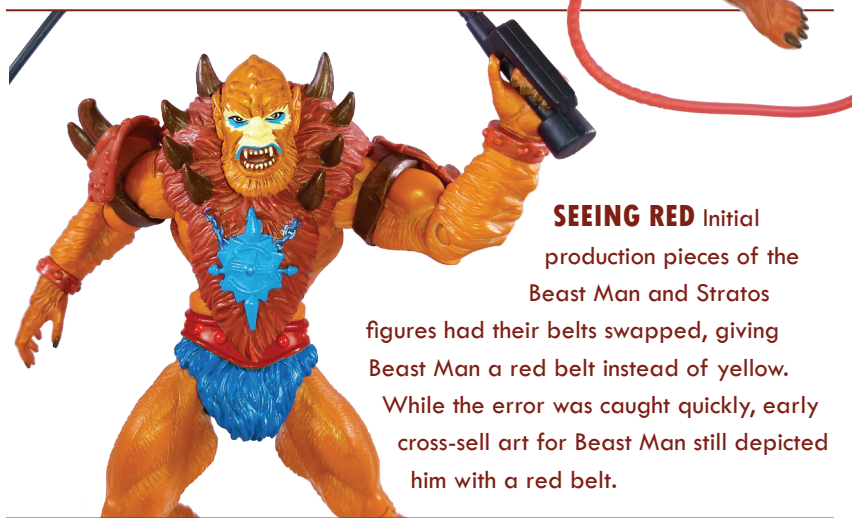
**MOTUC #003 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (December 1, 2008) • **RELEASE TYPE** Carded Figure





**ARMOR UP** Beast Man's chest and shoulder armor was recast in yellow plastic and included in Weapons Pak #1 (Ultimate Battleground Assortment) in 2009.

**WHIP IT GOOD** Weapons Pak #1 (Ultimate Battleground Assortment) also included Beast Man's whip in red. The inclusion of both the yellow armor and the whip were an homage to the vintage MOTU Weapons Pak (released as part of the original toyline's third wave in 1984), which also included these pieces.



**SEEING RED** Initial production pieces of the Beast Man and Stratos figures had their belts swapped, giving Beast Man a red belt instead of yellow. While the error was caught quickly, early cross-sell art for Beast Man still depicted him with a red belt.



## TRIVIA

The following copy was written for Beast Man's sales page on MattyCollector.com: "Like Skeletor without his right hand man, no Masters of the Universe collection is complete without the powerfully savage Beast Man! Includes his trusty whip and removable classic armor."



As in the vintage line, Beast Man's head sculpt was used again for the Moss Man figure.

Beast Man would be repainted red (to more closely resemble his appearance in the early vintage mini-comics) and released as a Power-Con exclusive in 2016.

A new Beast Man figure, sculpted after his design in the classic Filmmation MOTU cartoon, was released as part of the Club Grayskull line in 2016.

This figure's head attached to the body at the back of the skull rather than the base in order to give him a more hunched-over appearance.

Featured on Beast Man's cardback were He-Man, Skeletor, Mer-Man, Stratos, and King Grayskull.





# SKELETOR

## Evil Lord of Destruction



**REAL NAME** Keldor **BIO** Mortally wounded in a battle with his half-brother, Captain Randor, Keldor turned to his dark arts master Hordak to save his life. Merging Keldor with the extra-dimensional being Demo-Man from Despondos, Keldor was forever changed into Skeletor, Overlord of Evil! He gathered together many of Eternia's greatest outcasts and evil warriors in his quest to gain entry into Castle Grayskull and obtain what he believed to be the universe's ultimate power source.



**VINTAGE VAULT** The MOTUC version of Skeletor was based largely on the vintage Skeletor action figure, which was released in the original line's first wave in 1982. Some design elements, like his bare feet and the large fins on his forearms, came from his design on vintage figure cardbacks.



**WELL ARMED** Like his vintage action figure predecessor, Masters of the Universe Classics Skeletor came armed with his Havoc Staff and purple half Sword of Power. The half Sword of Power allowed collectors to re-create the classic storyline of uniting the two halves of the Sword of Power in order to gain entry into Castle Grayskull. (The other half of the sword was included with He-Man.) Skeletor also came with a full version of the sword (in purple), an item that his vintage predecessor lacked.



### ACCESSORIES



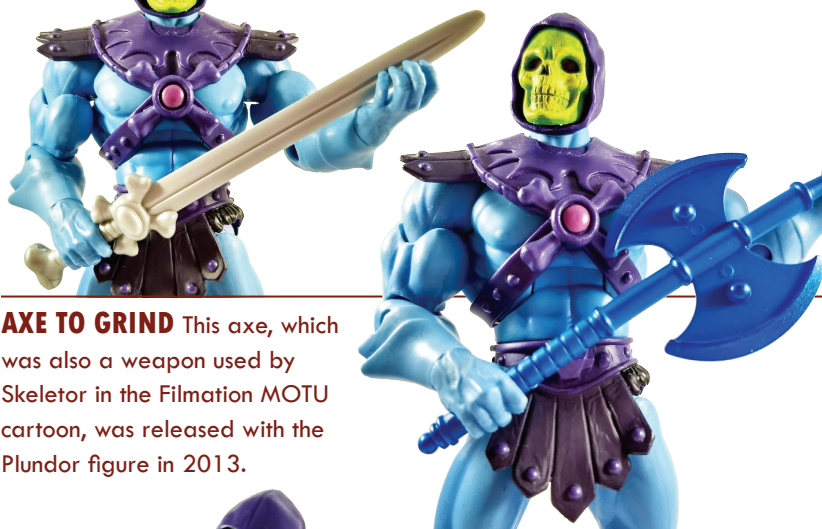
### ALTERNATE VIEWS

Skeletor re-used the standard male torso, shoulders, biceps, and legs. His head, forearms, hands, boot tops and feet were newly sculpted pieces.

**MOTUC #004 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 15, 2009) • **RELEASE TYPE** Carded Figure



**BONE TO PICK** This bone sword, which first appeared in the Filmation MOTU cartoon series, was released with the Lizard Man figure in 2015.

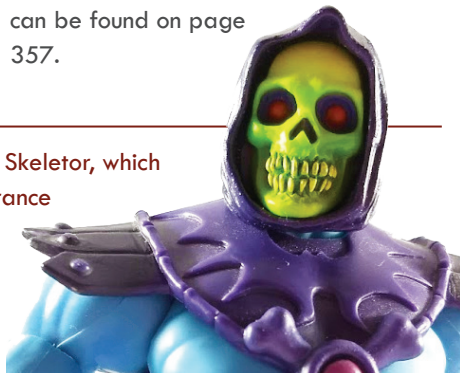


**AXE TO GRIND** This axe, which was also a weapon used by Skeletor in the Filmation MOTU cartoon, was released with the Plundor figure in 2013.



**DISAPPEARING ACT** The Diamond Ray of Disappearance, from the Filmation MOTU cartoon episode of the same name, was included as an accessory with Lizard Man in 2015. Molded to fit in Skeletor's right hand, the gem portion of the accessory glowed in the dark. Its official bio can be found on page 357.

**HEADS WILL ROLL** A new head for Skeletor, which was sculpted to resemble his appearance in the early MOTU mini-comics drawn by artist Alfredo Alcalá, was included with the Demo-Man figure in 2011.



## TRIVIA

Skeletor's sword could be stored on the back of his armor.



The official bio for the Havoc Staff can be found on page 590.

An "Ultimate Edition" Skeletor, featuring a full sword, half sword, mini-comic (Alcalá) sword, Havoc Staff, mini-comic (Alcalá) head, and Keldor's cape and head, was released by Super7 in 2017. This version of Skeletor had purple feet and jagged forearms to make it more closely resemble the vintage Skeletor figure.

Skeletor was the first MOTUC figure to completely sell out before the release of the next figure in the line. His success helped to prove the long-term viability of the line to Mattel.

Skeletor's Havoc Staff would later be re-released with the Faceless One.

Featured on Skeletor's cardback were He-Man, Beast Man, Mer-Man, Stratos, and King Grayskull.





# FAKER

## Evil Robot of Skeletor



### ACCESSORIES



**REAL NAME** Faker **BIO** Originally built by Man-At-Arms to cover for He-Man when Prince Adam is needed, Faker was abandoned in the royal junkyard after his first mission and salvaged by the evil warrior Tri-Klops. At the request of Skeletor, Faker was reprogrammed to replace He-Man and convince the people of Eternia that He-Man had betrayed King Randor and turned to evil.



**VINTAGE VAULT** The MOTUC version of Faker was of course largely based on the vintage Faker action figure, which was released as part of the original series' second wave in 1983. The only noteworthy differences included the paint detailing on the armor, belt, and boots, as well as the fully painted bracers.

### START SPREADING THE NEWS

Faker was first made available exclusively at New York Toy Fair in February of 2009 but subsequently went up for sale to the general public on March 17<sup>th</sup> on MattyCollector.com. The figure had originally been slated for wide release in April, but when that month's scheduled figure (Mer-Man) was delayed, Faker's release date was moved ahead by one month.



**MOTUC #005 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL RELEASE New York Toy Fair (February 6-9, 2009) • RELEASE TYPE Carded Figure**





**WELL ARMED** Faker came armed with both a full and a half Sword of Power, both in orange. This was the fourth time the Power Sword had been issued in MOTUC.

**FACE OFF** This battle-damaged Faker head was included with the Intergalactic Skeletor figure in 2014.



**BONUS ACCESSORIES** Weapons Pak #2 (Great Wars Assortment), released in 2010, included He-Man's axe and shield in orange for use with Faker.



**A.I.** There was "circuitry" on the figure's chest, hidden underneath the armor. On the vintage figure, this circuitry was a simple sticker and could be peeled off, but for the MOTUC figure, it was a non-removable tampograph.



**ALTERNATE VIEWS** Faker's armor was removable. Just like his vintage predecessor, Faker was comprised completely of repainted He-Man parts with orange Skeletor armor.

## TRIVIA



Faker was the first figure in the line that Four Horsemen Studios did not work on directly; the prototype was made using existing Four Horsemen sculpt work and was painted in-house by Mattel.

The bios for many of the MOTUC figures were based on the text written for the 1987 Mattel MOTU style guide.

In 2011, Mattel released a 2-pack exclusive to Toys R Us that paired a Battle Armor Faker figure with the DC Universe Classics figure Bizarro. This figure featured Skeletor's Battle Armor (with three swappable chest plates) in orange plastic.

An "Ultimate Edition" Faker figure was released by Super7 in 2017. This figure included the original chest armor, sword, and half sword, along with the Alcalá-designed Sword of Power (for the first time in orange), the battle-damaged head, and a vintage He-Man head in Faker colors.

Featured on Faker's cardback were Skeletor, Beast Man, Mer-Man, Stratos, and King Grayskull.





# STRATOS

## Winged Warrior



**REAL NAME** Stratos of the House of Avion **BIO** Lord of Avion, a civilization of winged simians who live high on the peaks of the Mystic Mountains, Stratos is a brave, honorable warrior and ally of King Randor. Although all Avionians have the ability to fly using the magical Emerald Staff, many, including Stratos, have augmented their armor with rocket packs and jets to increase their flight speed and distance. As a member of the Masters of the Universe, Stratos fights bravely against the evil forces of Skeletor.



**VINTAGE VAULT** The MOTUC version of Stratos took almost all of its design cues from the vintage Stratos action figure, which was released in the original line as part of the first wave in 1982. The only noteworthy differences were the non-removable wings and the lack of a gripping right hand on the MOTUC version.

**UNARMED** Stratos was the first MOTUC figure to ship without any accessories, due to the fact that his vintage figure did not have any. This was remedied later when Mattel began packaging accessories for Stratos with other figures. The Staff of Avion, in its gold Filimation MOTU cartoon design, was released with the Icer figure in 2013, but since Stratos had open hands, he could not grip the staff firmly. An official bio for this staff (dubbed "Staff of Avion — Magic Rod of Imprisonment," page 253) was revealed on He-Man.org in April of 2020.



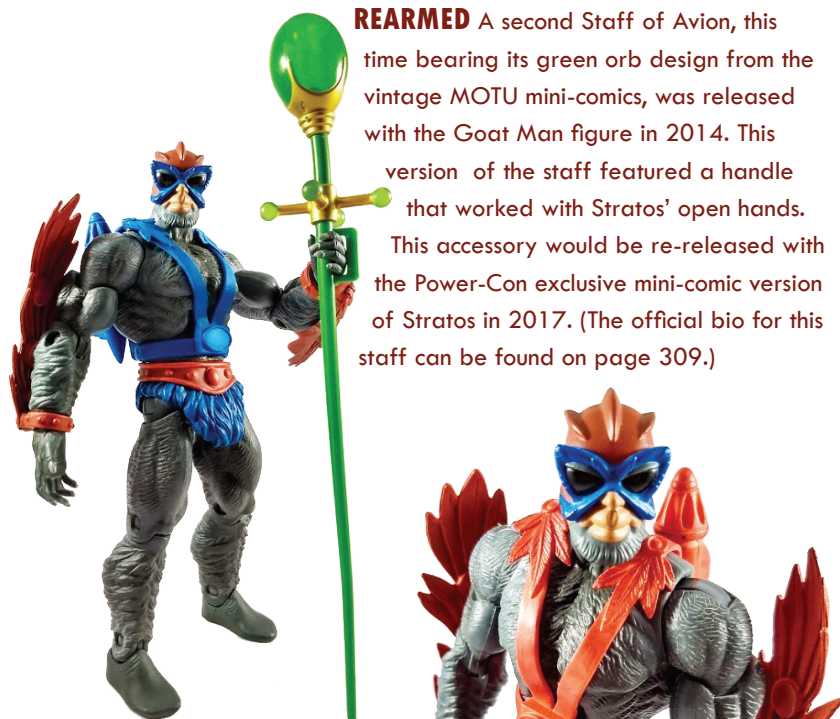
### ACCESSORIES

NONE



**MOTUC #006 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** MattyCollector.com (February 16, 2009) • **RELEASE TYPE** Carded Figure





**REARMED** A second Staff of Avion, this time bearing its green orb design from the vintage MOTU mini-comics, was released with the Goat Man figure in 2014. This version of the staff featured a handle that worked with Stratos' open hands. This accessory would be re-released with the Power-Con exclusive mini-comic version of Stratos in 2017. (The official bio for this staff can be found on page 309.)

## BLASTING OFF

Stratos' jet pack was recast in red and included in Weapons Pak #1 (Ultimate Battle-ground Assortment) in 2010.



**TAKING FLIGHT** Twice during the course of the toylines' run, Mattel created flight stands for use with both their MOTUC and DC Universe Classics figures. As Stratos is one of the few MOTUC characters that can fly, he was the most obvious candidate to use with these semi-translucent stands.

## ALTERNATE VIEWS

Stratos' jetpack was removable. Stratos re-used many Beast Man parts, but his head, cuffs/wings, open right hand, and feet were newly sculpted parts.



## TRIVIA

The vintage Stratos figure came in two versions; the more common version featured red wings with a blue jet pack, while a rarer version featured blue wings with a red jet pack. In 2011, Mattel released a 2-pack, exclusive to Toys R Us, that paired Stratos with the DC Universe Classics figure Hawkman. This version of Stratos featured blue wings and a red jet pack.



When MOTUC was first conceived, Mattel planned for it to be a limited series consisting of three 2-packs. Stratos was originally scheduled to be released in a 2-pack with Skeletor.

According to Mattel brand manager Scott Neitlich, initial production pieces of the Beast Man and Stratos figures had their belts swapped, giving Stratos a gold/yellow belt instead of red. While the error was caught quickly, early cross-sell art for Stratos still depicted him with a gold belt, and some production pieces appeared on eBay.

Featured on Stratos' cardback were Hordak, Zodac, Faker, Man-At-Arms, and Mer-Man.





# MER-MAN

## Ocean Warlord



**REAL NAME** Squidish Rex **BIO** Ruler of the undersea realms of Eternia, Mer-Man was forced to serve among Skeletor's evil warriors after his kingdom was destroyed in a battle with rival ocean clans. His allegiance with Skeletor brings him to the surface world more often than he would like. Lurking deep beneath the Sea of Rakash, Mer-Man awaits Skeletor's evil call to arms!



**VINTAGE VAULT** The vintage Mer-Man action figure was released as part of the original line's first wave in 1982. There were some very noticeable differences between the figure itself and its cardback art. Elements from both versions were reflected in the MOTUC figure.

**DESIGN DECISIONS** The MOTUC Mer-Man figure took several design cues from his vintage cardback art (above, right), including his painted shin bracers, yellow gloves, yellow shorts, the spikes on his armor, and an alternate head sculpt based on said art. Even his sword more closely resembled its look from the cardback art. There were a small number of nods to the vintage Mer-Man figure, such as his default head sculpt and green belt.



### ACCESSORIES



**MOTUC #007 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (April 15, 2009) • **RELEASE TYPE** Carded Figure





**WELL ARMED** Like his vintage predecessor, Mer-Man came armed with a yellow sword. For years, fans have referred to the vintage Mer-Man's sword as his "corn on the cob" sword due to its odd resemblance to the vegetable. A closer look at the vintage cross-sell art reveals that it was actually based on a sawfish bone.

**HEADS UP** Mer-Man was the first of many MOTUC figures to come packaged with an alternate head sculpt. This head sculpt was based on his vintage cardback art (as was his open left hand).



**KING OF THE SEAS** Mer-Man's trident was first introduced with the character when he was redesigned for the 2002 MYP MOTU cartoon series and subsequent toylines. The official bio for this trident ("Trident of Aquatica") can be found on page 616.

**NEW DUDS** Mer-Man's armor, sword and trident were recast in bronze plastic (to more closely resemble the 2002 toyline figure's color scheme) and included in Weapons Pak #2 (Great Wars Assortment) in 2010.



**ALTERNATE VIEWS** Mer-Man utilized the standard male torso, shoulders, biceps, upper legs and furry loincloth, as well as Skeletor's forearms, shin bracers, and feet.

## TRIVIA

A neck piece was included to give the figure the appearance of "gills." Although it was glued in place, it could be easily removed.



The Four Horsemen originally sculpted small fish "minion" figures to include with Mer-Man, but this idea was nixed for budgetary reasons.

In 2010, Mattel released a 2-pack exclusive to Toys R Us, pairing Mer-Man with the DC Universe Classics figure Aquaman. This blue-skinned version of Mer-Man was based on his appearance in early mini-comics, and his sword was repainted to match its mini-comics color scheme as well. This version of Mer-Man did not include a trident or the vintage head sculpt.

In 2018, Super7 created a Mer-Man figure based on the character's design in the Fimation MOTU cartoon. Among the figure's accessories was a sword designed to closely resemble the vintage action figure's sword.

Featured on Mer-Man's cardback were Zodac, Faker, Skeletor, Stratos, and He-Man.





# ZODAC

## Cosmic Enforcer



### ACCESSORIES



**REAL NAME** Zodac Zur **BIO** Once a member of Eternia's Council of Elders who had transformed themselves into spirits residing within the walls of Castle Grayskull, Zodac chose to retain his human form and left Eternia after King Grayskull's demise. Finding peace among the stars, Zodac was recruited by the Overlords of Trolla to become a Cosmic Enforcer, beings tasked with maintaining neutrality throughout the universe. Although Zodac no longer calls Eternia home, the constant struggle over the Sword of Power has often called him back to his native planet to maintain the eternal balance between good and evil.



**VINTAGE VAULT** The vintage Zodac action figure was released as part of the original series' first wave in 1982, where he was labeled as an "Evil" Cosmic Enforcer. It wasn't until the original DC Comics *Masters of the Universe* run and the Filmation MOTU cartoon that Zodac became a neutral character.

**DESIGN DECISIONS** The MOTUC Zodac adhered quite closely to the design of his vintage action figure predecessor with two minor exceptions: his forearms and his calves. The MOTUC update of these two body parts would not be created until Whiplash (forearms) in 2010 and Kobra Khan (calves) in 2012. Instead, Zodac got these parts from the MOTUC Skeletor figure, a move that took its cues from the vintage action figure cardback art (below).



**MOTUC #008 • AFFILIATION** Cosmic Enforcers • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (May 15, 2009) • **RELEASE TYPE** Carded Figure





**GUNS OUT** Just like in the vintage line, Zodac was the first MOTUC figure to come with a gun; all previous figures had come packaged with melee weapons like swords.

**PRETTY IN PINK** Zodac's armor and gun were recast in pink plastic and included in Weapons Pak #1 (Ultimate Battleground Assortment) in 2010.



**ALTERNATE VIEWS** Zodac utilized the standard male shoulders, biceps, furry loincloth, and upper legs, Skeletor's fore-arms, boots/feet, and right hand, and Beast Man's furry torso. Only his head and left hand were new.



## TRIVIA



In 2011, Mattel released a 2-pack exclusive to Toys R Us that paired Zodac with the DC Universe Classics figure Green Lantern. This version of Zodac sported white gloves and closed-toe boots, giving him a look that more closely resembled his Filmation MOTU cartoon appearance. Oddly, this figure's armor was glued in place, making it non-removable.

Zodac never appeared in the 2002 Masters of the Universe relaunch, but was replaced by Zadak, a totally different character who was also a Cosmic Enforcer. For MOTUC, Mattel decided to not only give both characters a figure, but also include them both in the updated storyline.

Mattel originally planned to release Zodac in a 2-pack with Man-At-Arms.

Zodac's head sculpt would be re-used for the Zadak and Strobo figures, while his armor and gun would be recast in black plastic for the Wun-Dar figure.

Featured on Zodac's cardback were Hordak, Stratos, Faker, Mer-Man, and Man-At-Arms.



GALLERY



# HORDAK

## Evil Leader of the Evil Horde



**REAL NAME** Hec-Tor Kur **BIO** Second-born heir to the Horde Empire, Hec-Tor Kur arrived on the planet Eternia during an intergalactic battle with the cosmic warrior He-Ro. Taking the name Hordak, he raised an army and challenged the Snake Men for rule over the planet. Although Hordak defeated King Hssss, King Grayskull, leader of the free people of Eternia, succeeded in banishing Hordak to the dimension of Despondos. It was there that, centuries later, Hordak contacted a young alchemist named Keldor and began teaching him the ways of the dark arts in exchange for eventual freedom from his extra-dimensional prison.



**VINTAGE VAULT** The MOTUC version of Hordak was a faithful update of the vintage Hordak action figure, which was released as part of the original toyline's fourth wave in 1985, when the Evil Horde was first introduced in Masters of the Universe.



**WELL ARMED** The MOTUC Hordak, like its vintage predecessor, came packaged with a Horde crossbow. While the vintage crossbow was white, the MOTUC Hordak's crossbow was gunmetal gray.



### ACCESSORIES

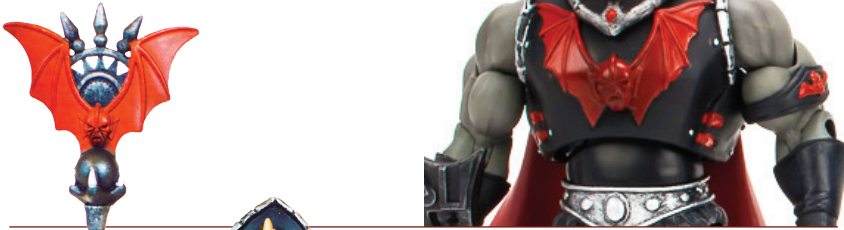


**BONUS** A white crossbow would eventually be issued with both the Spirit of Hordak figure in 2013 and "Buzz Saw" Hordak in 2015. It would also be released in silver in Weapons Pak #1 (Ultimate Battleground Assortment) in 2010.

**MOTUC #009 • AFFILIATION** The Evil Horde • **SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (June 15, 2009) • **RELEASE TYPE** Carded Figure



**BAND OF BROTHERS** Hordak's arm band, which was removable, would later be re-used for several other figures, including Grizzlor, Rattlor, and Tung Lashor. The official bio for the Evil Horde Armband can be found on page 611.



**WELL STAFFED** The vintage Hordak figure did not come with a staff. His staff was first introduced when the character was redesigned for the 2002 MYP MOTU cartoon series, and his subsequent mini-statue, released by NECA Toys, carried a staff quite similar to the one subsequently issued with the MOTUC Hordak figure.

## SAY HELLO TO MY LITTLE FRIEND

Hordak came with a modern update of his vintage bat shield, which clipped onto his arm. For MOTUC, the shield was redesigned to look more like a small bat minion, making Hordak the first figure to come with a pack-in companion. An official bio for this minion ("Koth the Horror Bat") can be found on page 618.



## UNDER THE HOOD

The figure's arm band, cowl, cape and armor were all removable. Unlike previous figures, instead of a muscular ab piece underneath the armor, Hordak featured a smooth, flat ab piece as if he was still wearing armor.

## TRIVIA

In 2013, Mattel released the Spirit of Hordak, which was simply the original Hordak figure molded in translucent red plastic. This "chase" figure would pop up randomly on MattyCollector.com throughout the year with a limited window of opportunity for ordering.



The redundant text "Evil Leader of the Evil Horde" happened due to a typo. The copy should have read, "Ruthless Leader of the Evil Horde."

Regarding Hordak's real name, *hector* means "a domineering person, a bully," while Kur was inspired by the word *cur*, which means "dog."

In 2014, Mattel released a Hordak figure with a color scheme similar to his Filmation POP cartoon design, although fans pointed out inaccuracies in several of the figure's sculpted details. In 2018, a proper Filmation POP Hordak was released with more cartoon-accurate sculpting as part of the Club Grayskull line.

Featured on Hordak's cardback were Skeletor, Mer-Man, King Grayskull, Man-At-Arms, and Zodac.





# MAN-AT-ARMS

## Heroic Master of Weapons



**REAL NAME** Duncan **BIO** For two centuries, the Eternian weapons master and combat instructor to the royal family has been called the Man-At-Arms. Trained by the renowned tactician Dekker and a veteran of the Great Unrest, Duncan was asked by King Randor to step into this position and fortify his guard with an elite strike force which he named the Masters of the Universe. In addition to his skills in combat, Duncan is also a great inventor and helped construct an electronic version of the Power Sword for Prince Adam to use until he could unite both halves of Grayskull's sword. Man-At-Arms and his adopted daughter Teela often scout the borders of Eternia for signs of lurking evil.



**VINTAGE VAULT** The vintage Man-At-Arms figure was released as part of the original toyline's first wave in 1982. The figure came equipped with chest armor, left arm armor, and left leg armor (all removable), as well as an orange mace.

### DESIGN DECISIONS

The MOTUC Man-At-Arms followed the vintage

figure design quite closely. A few differences included the blue painted bracers, the black furry detailing at the shoulders, the black shorts and boots, and a red highlight on the belt (all design elements inspired by the figure's vintage cardback art). Additionally, his left arm armor was two pieces instead of one to allow for elbow articulation.



### ACCESSORIES



**MOTUC #010 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (July 15, 2009) • **RELEASE TYPE** Carded Figure



**ARMED TO THE TEETH** Along with his signature mace, Man-At-Arms came with a sword and pistol (accessories that the vintage figure lacked) in order to truly make him a master of arms. All of his weapons could be stored on his back.



**A HEAD OF THE REST** This figure came packaged with two head sculpts: a clean-shaven face like the vintage action figure and a mustached face as the character appeared in most media, first popularized in the Filmation MOTU cartoon.



**POWER SWORD** The inclusion of the 2002 redesigned Power Sword marked the first time in the line that a figure came packaged with an accessory intended for a different figure — in this case, He-Man.

**GUNS OUT** Man-At-Arms' arm cannon, a weapon that was introduced in the 2002 MYP MOTU cartoon, was released in Weapons Pak #3 (Great Unrest Assortment) in 2012. This accessory was originally planned to be included with the figure but was cut for budgetary reasons.



#### ALTERNATE VIEWS

Man-At-Arms' armor, which was comprised of two parts, was removable. From the neck down, the figure used the same parts as He-Man. His heads were the only newly sculpted pieces.

#### TRIVIA

The following copy was written for Man-At-Arms' sales page on [MattyCollector.com](http://MattyCollector.com): "En guard! Enemies of He-Man would be wise to be well-prepared for battle when Man-At-Arms is at our hero's side! Man-At-Arms comes complete with these accessories: Electronic Power Sword, removable armor, mace, dagger, and pistol."



This figure's sword and pistol were given blue paint accents (instead of gold) and re-released in Weapons Pak #1 (Ultimate Battleground Assortment) in 2010. Both weapons were released again as part of 2011's Weapons Rack with the pistol in solid silver and the sword in maroon.

Three additional Man-At-Arms figures were released in MOTUC: Snake Man-At-Arms (2012), a version based on his 2002 re-design that was included with the Battle Ram vehicle (2014), and a Filmation MOTU cartoon version (2018).

Featured on Man-At-Arms' cardback were He-Man, Mer-Man, Tri-Klops, Hordak, and Zodac.





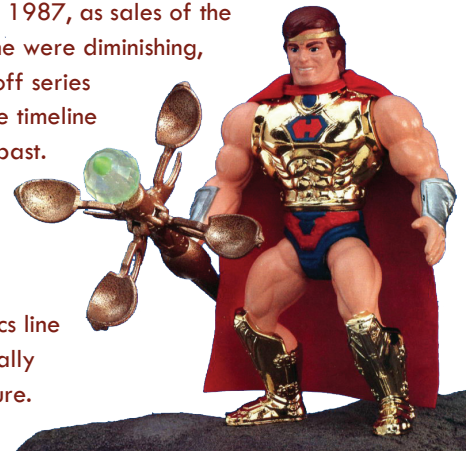
# HE-RO

## Heroic Cosmic Warrior



**REAL NAME** Ro **BIO** Given the sword of He by the Overlords of the Timeless Dimension on Trolla, Ro was told to “go forth and combat evil.” During one such epic battle, he was infected with a techno-organic virus by Horde Prime and sent through a vortex to the magical planet of Eternia. Once there, he was healed by Eldor in a mystical pool which absorbed his virus. In gratitude, He-Ro swore to help free Eternia from the Snake Men and Horde Invaders. He-Ro defended the free people alongside the great King Grayskull, eventually bequeathing his own sword to the king upon He-Ro’s heroic death.

**THE POWERS OF GRAYSKULL** In 1987, as sales of the vintage Masters of the Universe line were diminishing, Mattel planned to release a spin-off series called The Powers of Grayskull, the timeline of which would be set in Eternia’s past. Two prototype figures — He-Ro and Eldor — were revealed, but the line was canceled and neither figure was ever released. The Masters of the Universe Classics line gave Mattel the opportunity to finally give both characters an action figure.



### ACCESSORIES



**SDCC** He-Ro was first released as an exclusive at San Diego Comic-Con in July 2009. This version of the figure featured a tampon of the SDCC logo on its chest (hidden under the armor). The version of the figure later released on MattyCollector.com to the general public did not have the logo.



**EVERYTHING OLD IS NEW AGAIN** In 2019, toy company Super7 released a He-Ro figure in their Masters of the Universe Vintage Collection, finally immortalizing in plastic the unreleased Mattel figure from 1987. The figure was an accurate representation of the vintage prototype, minus the vac metal armor.



**MOTUC #011 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
• **ORIGINAL RELEASE** San Diego Comic-Con (July 23-29, 2009) • **RELEASE TYPE** Carded Figure





**WELL ARMED** He-Ro came armed with a Power Sword in translucent blue plastic with glitter. This was the fifth time the Power Sword had been issued in MOTUC. The original Four Horsemen prototype for the He-Ro figure featured a black translucent sword instead of blue. The official bio for this sword ("The Sword of He") can be found on page 598.

**HE-JEWELLED** The staff of the figure opened up to reveal a jeweled stone. The stone came in three colors — red, purple and green — but since the staff came closed, the color of the stone in each package was hidden. Of the three colored jewels, green was the most common (50%), followed by red (30%) and purple (20%). The official bio for this staff ("The Staff of Transformation") can be found on page 611.



## TRIVIA

The following copy was written for He-Ro's sales page on [MattyCollector.com](http://MattyCollector.com): "Heroic Cosmic Warrior and ally to King Grayskull, He-Ro lived a champion's life and ultimately died a champion's death. Sculpted in stunning detail by the Four Horsemen and fully articulated, our He-Ro figure includes his magic staff, Power Sword, and removable armor."



Featured on He-Ro's cardback were Skeletor, Mer-Man, King Grayskull, Man-At-Arms, and Hordak.

**ALTERNATE VIEWS** He-Ro utilized the standard male torso, shoulders, biceps, hands, and upper legs.





# TRI-KLOPS

## Evil & Sees Everything



**REAL NAME** Trydor Esooniux Scope **BIO** Originally an inter-dimensional bounty hunter and tracker, Scope was recruited by Skeletor during one of the final battles of the Great Unrest in an effort to bolster his weakened forces. As good with a blade as he is crafty, Scope took the name Tri-Klops after an accident left him blind and he was forced to wear a tri-optic visor which granted him expanded tracking abilities including Gammavision (the ability to see around objects), Distavision (a form of telescopic vision), Night Vision, and the ability to generate optic blasts. Tri-Klops uses his three different eyes to spy for Skeletor!



**VINTAGE VAULT** The vintage Tri-Klops figure was released as part of the original line's second wave in 1983. He came with removable armor, green sword, and life-sized "Warrior's Ring."

**WELL ARMED** The MOTUC Tri-Klops, like its vintage

predecessor, came with his signature green sword, which could be stored on the back of the figure's armor. One new detail on the figure was the addition of three daggers on the back of his armor. These daggers were decorative only and could not be removed.



**BLING** Like the vintage figure, Tri-Klops came packaged with a life-sized glow-in-the-dark "Warrior's Ring." The ring could be opened to reveal a hidden compartment.



### ACCESSORIES



### ALTERNATE VIEWS

Tri-Klops utilized the standard male body from neck to toe, with the exception of his left forearm, which was given a new bracer to match the one on his right wrist.



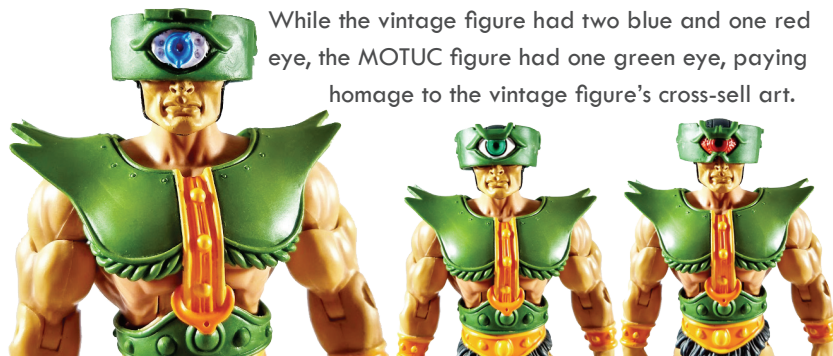
**MOTUC #012 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL RELEASE MattyCollector.com (August 17, 2009) • RELEASE TYPE Carded Figure**



## THE EYES HAVE IT

Tri-Klops' visor could be rotated, revealing different eyes.

While the vintage figure had two blue and one red eye, the MOTUC figure had one green eye, paying homage to the vintage figure's cross-sell art.



**UNDER THE VISOR** > The figure's visor could be removed, revealing cybernetic eye patches on the face underneath.

## < BONUS ACCESSORY

While the vintage figure came packaged with a green sword, the card back art showed Tri-Klops carrying a gold-hilted sword with a silver blade. Weapons Pak #1 (Ultimate Battleground Assortment), released in 2010, featured the Tri-Klops sword repainted to match the vintage cardback art.



**DOOMSEEKER** Doomseekers were first introduced with the 2002 revival of Masters of the Universe. The 2002 Doomseeker accessory was silver, to match its cartoon appearance, but was given a green deco in MOTUC to better match how it might have looked in the vintage line. The official bio for the Doomseekers ("Spies of Tri-Klops!") can be found on page 600.



## TRIVIA

The following copy was written for Tri-Klops' sales page on [MattyCollector.com](http://MattyCollector.com): "Cybernetic vision isn't required to see this Tri-Klops figure is fully articulated and strikingly sculpted by the Four Horsemen. You will, however, need to look closely to see Tri-Klops includes a re-creation of the 1980s Warrior's Ring! Befitting a three-eyed icon of evil, the Warrior's Ring glows in the dark and features an opening top. Tri-Klops arrives with these accessories: Secret glow-in-the-dark Warrior's Ring with opening top, assassin sword, and Doomseeker with stand."



A new Tri-Klops figure, sculpted after his design in the Filmation MOTU cartoon, was released by Super7 as part of the Club Grayskull line in 2018. One of the figure's accessories was a true "vintage cardback" sword, which not only sported a gold hilt and silver blade, but was also sculpted to accurately reflect the design shown in the classic artwork.

Featured on Tri-Klops' cardback were Skeletor, He-Man, Zodac, Hordak, and Man-At-Arms.



GALLERY



# WEBSTOR

## Evil Master of Escape



**REAL NAME** Araneus son of Raknus **BIO** In ancient times, the Arachna were an advanced, dominant race of spider warriors that were driven underground by the Snake Men. One of the last remaining members of the Arachna, Webstor was awoken from hibernation beneath Snake Mountain and allied himself with Skeletor. Araneus retains much of the knowledge of his people and while seemingly savage, is an expert mathematician and strategist as well as an accomplished escape artist. He often arms himself with a grappling hook and uses his climbing power to escape capture!



**VINTAGE VAULT** The vintage Webstor figure was released as part of the original toyline's third wave in 1984. The figure came equipped with removable armor, grappling hook, and rifle.

**DESIGN DECISIONS** The MOTUC Webstor adhered quite closely to the design of his vintage action figure predecessor with three minor

exceptions: his forearms, his calves, and his eyes. The MOTUC versions of Webstor's forearms and calves would not be created until Whiplash (forearms) in 2010 and Kobra Khan (calves) in 2012. Instead, like Zodac before him, Webstor got these body parts from the MOTUC Skeletor figure. Additionally, the MOTUC version of Webstor sported six eyes like his 200x redesign instead of four eyes like his vintage action figure.



### ACCESSORIES



**MOTUC #013 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (September 15, 2009) • **RELEASE TYPE** Carded Figure





**HOOKED ON A CEILING** Webstor's grappling hook and string were permanently attached to his armor. The vintage figure's backpack featured a pulley mechanism that allowed the figure to "climb" the attached string. The MOTUC figure lacked this action feature.

**SPIDER MAN** The four appendages on Webstor's back were added when the character was redesigned for the 2002 MOTU revival. For collectors who preferred Webstor's vintage look, these appendages could be easily removed.



**GUNS OUT** Like his vintage predecessor, Webstor came armed with an orange rifle.

### ALTERNATE VIEWS

Aside from the aforementioned Skeletor forearms and boots, Webstor was comprised of the standard male torso, shoulders, biceps, furry loincloth, and upper legs, as well as Skeletor's right hand and Zodac's left hand.



### TRIVIA

The following copy was written for Webstor's sales page on [MattyCollector.com](http://MattyCollector.com): "Oh, what a tangled web Webstor weaves! Aided by his Power Blaster and Fast Pack (not to mention those four extra limbs), this highly-detailed, fully-articulated action figure uses both cunning and climbing to handily elude his enemies."



The MOTUC Webstor figure came packaged with his armor off. This was likely done as a nod to the vintage figure, which was also carded this way in order to keep the package bubble from having to be too deep.

Webstor's extra appendages would be used again on the Buzz-Off and Mosquitor figures.

Webstor's rifle would be recast in silver plastic and included in Weapons Pack #1 (Ultimate Battleground Assortment) in 2010. It would also be recast in maroon plastic and included with the Weapons Rack in 2011.

Featured on Webstor's cardback were He-Man, Hordak, Zodac, Tri-Klops and Man-At-Arms.



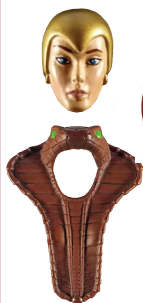


# TEELA

## Warrior Goddess



### ACCESSORIES



**REAL NAME** Teela **BIO** The adopted daughter of Duncan, the current Man-At-Arms, Teela grew up in the palace of King Randor. Trained from an early age in the ways of battle, at age 18 she became Captain of the Guard, leading King Randor's troops and acting as a defacto member of the Masters of the Universe. She is yet to become aware of her true heritage as the magically cloned daughter of the Sorceress and heir to the throne of Castle Grayskull. She carries the Staff of Ka, which was once used by the Snake Men in their epic battles against the Horde and King Grayskull during the Great Wars. Teela uses this magical staff to track her foes' every move!



**VINTAGE VAULT** The vintage Teela figure was released as part of the original line's first wave in 1982. The figure came equipped with removable armor, shield, and snake staff.

### DESIGN DECISIONS

**MOTUC** Teela came equipped with a shield, snake staff,

and snake armor. Unlike her vintage staff, which was red, the MOTUC Teela's staff was gold, matching its color on her vintage cardback art. Additionally, her snake armor was brown, just like her vintage cardback art, instead of red like her vintage action figure.



**FOR THE BIRDS** The pairing of Teela and Zoar made sense, as the two were issued together as a gift pack in the vintage line. The mold for Zoar was first used as an eagle figure in the DC Universe Classics Wonder Twins 2-pack at SDCC in 2009 and would be used numerous times throughout the MOTUC line.

An official bio for this version of Zoar ("Noble Zoar") can be found on page 596.

**MOTUC #014 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (October 15, 2009) • **RELEASE TYPE** Carded Figure

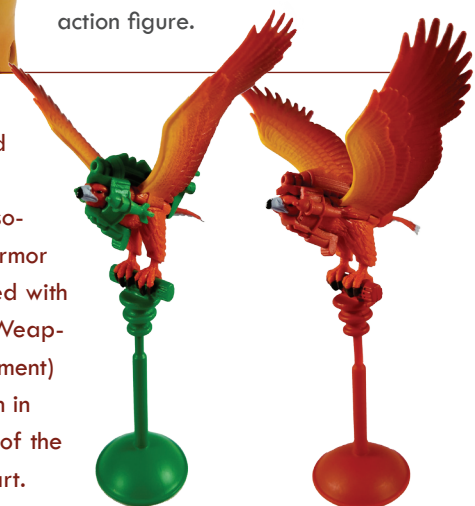


**EN GARDE** Teela's sword was based on a weapon she carried in the 2002 MOTU cartoon as well as her subsequent action figure in the 2002 toyline.



**RED HOOD** Weapons Pak #3 (Great Unrest Assortment) featured Teela's armor and staff in red plastic to match the color scheme of the vintage action figure.

**TAKING FLIGHT** The vintage Zoar figure came with armor and a perch, both in red plastic. The MOTUC Zoar lacked both accessories, although a red perch and armor (far right) was eventually released with Evil-Lyn and Screech in 2010. Weapons Pak #3 (Great Unrest Assortment) featured Zoar's armor and perch in green (right), matching the color of the vintage Zoar figure's cardback art.



**< BATTLE READY** Teela's alternate, helmeted head sculpt was designed to fit under her snake armor headdress.



**DOUBLE TROUBLE >** Weapons Pak #3 (Great Unrest Assortment) featured Teela's sword with a maroon hilt, which more closely matched the coloring of her 2002 figure's weapon.

## TRIVIA

Zoar was released again, repainted white, in Weapons Pak #3 (Great Unrest Assortment) in 2012, and in Filmation colors with the Sorceress, also in 2012. An all-new Zoar, sculpted to match its Filmation design, was released with the Club Grayskull Sorceress figure in 2018.



The official bio for the Staff of Ka can be found on page 590.

Battleground Teela (a figure based on one of the character's early 1980s DC Comics appearances) was released in 2011; a new version of Teela (loosely based on her Filmation MOTU cartoon appearance) was released with the Point Dread & Talon Fighter playset in 2015; and a proper Filmation Teela was produced as part of Club Grayskull in 2018.

An "Ultimate Edition" Teela was released by Super7 in 2017 (see page 476).

Pictured on Teela's cardback were He-Man, Skeletor, Webstor, Tri-Klops, and Man-At-Arms.



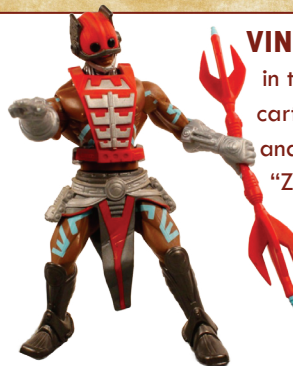


# ZODAK

## Mystic Enforcer



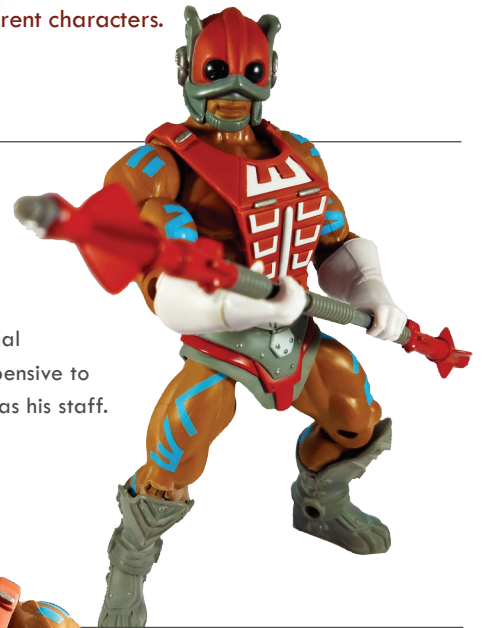
**REAL NAME** Kar-Tor **BIO** An ancient and powerful enforcer for the Council of Elders, Kar-Tor studied the teachings and mystic fighting techniques of the Cosmic Enforcers and knows how to instantly identify an opponent's weakness. After his mentor, the original Zodac, left Eternia to fulfill the Elders' bargain with Trolla, Kar-Tor took his place on the Council and helped lead them in battle against the Snake Men, eventually using the power of his staff to trap King Hssss in the Void. Although he prefers a solitary life of meditation in the Mystic Mountains, when he is called to battle, Zodak attacks his enemies using all the power at his command!



**VINTAGE VAULT** "Zodac" was a white-skinned alien in the vintage figure line, and a white human in the cartoon. In the 2002 MYP MOTU cartoon series and subsequent toylines, the character was renamed "Zodak" and changed to a black human. For MOTUC, both Zodac and Zodak existed, but as different characters.



**"BONUS" FIGURE** With Zodak, Mattel introduced the concept of a "bonus" figure in MOTUC — a figure released during the same monthly sale as a regular figure (in this case, Teela) that could be made with minimal new tooling and was therefore inexpensive to produce. Zodak's only new part was his staff.



### ACCESSORIES



**WELL ARMED** Zodak's staff was based on the weapon used by the character in the 2002 MYP MOTU cartoon series and included with the subsequent action figure.



**MOTUC #015 • AFFILIATION** Cosmic Enforcers • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (October 15, 2009) • **RELEASE TYPE** Carded "Bonus" Figure



## ALTERNATE VIEWS

Zodak was comprised of the standard male torso, shoulders, biceps, and upper legs, Zodac's head and armor, He-Ro's shorts and boots, and Hordak's gloves.



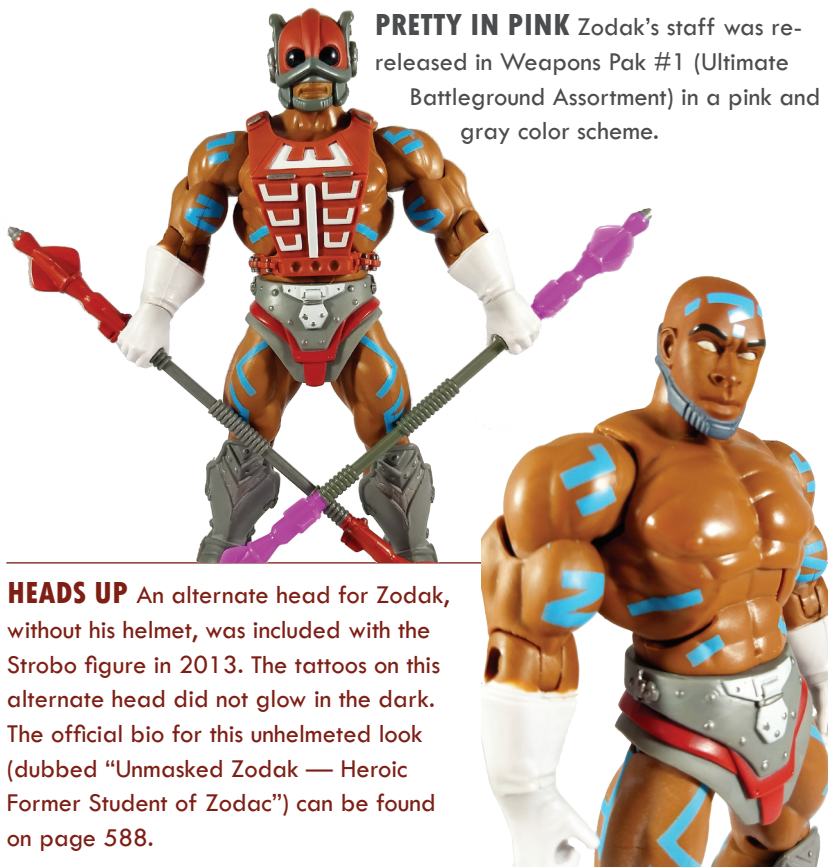
## TRIVIA

The following copy was written for Zodak's sales page on MattyCollector.com: "Don't be fooled by this meditating man's mild manner. When duty calls, Zodak becomes a force to be reckoned with! Feel the power with this highly-detailed, fully-articulated action figure that comes complete with a Cosmic Staff."



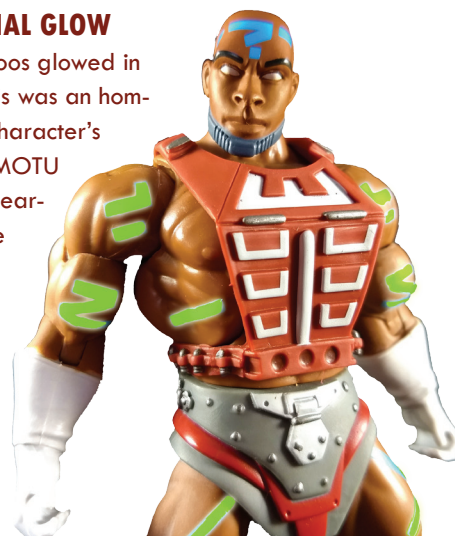
Featured on Zodak's cardback were He-Man, Webstor, the Goddess, Hordak and Tri-Klops.

**PRETTY IN PINK** Zodak's staff was re-released in Weapons Pak #1 (Ultimate Battleground Assortment) in a pink and gray color scheme.



## THAT SPECIAL GLOW

Zodak's tattoos glowed in the dark. This was an homage to the character's 2002 MYP MOTU cartoon appearances, where his tattoos would occasionally glow.



**HEADS UP** An alternate head for Zodak, without his helmet, was included with the Strobo figure in 2013. The tattoos on this alternate head did not glow in the dark. The official bio for this unmasked look (dubbed "Unmasked Zodak — Heroic Former Student of Zodac") can be found on page 588.





# SCAREGLOW

## Evil Ghost Serving Skeletor



**REAL NAME** Karak Nul **BIO** In life, Karak Nul was a shifty bounty hunter who spent years attempting to break into Castle Grayskull, obsessed with the countless legends proclaiming that it contained the power to be Master of the Universe. In death, he was cursed and banished into the dimension of Infinia, forever chained for his past crimes. He was brought back to Eternia by a magical spell of light cast by Skeletor to locate the most evil warriors in the five dimensions. Provided with the Scythe of Doom, Nul agreed to join forces with Skeletor and quickly became known as Scareglow thanks to his ability to appear and freeze his enemies with fright.



**VINTAGE VAULT** The vintage Scareglow figure was released as part of the original toyline's sixth wave in 1987. The figure came equipped with a halberd and removable purple cloth cape.

### DESIGN DECISIONS

The MOTUC Scareglow deviated slightly from the design of his vintage action figure predecessor in two places: his forearms and his calves. The MOTUC versions of these two body parts would not be created until Whiplash (forearms) in 2010 and Kobra Khan (calves) in 2012. Instead, like Zodac before him, Scareglow got these parts from the MOTUC Skeletor figure.



### ACCESSORIES



**MOTUC #016 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL RELEASE MattyCollector.com (November 16, 2009) • RELEASE TYPE Carded Figure**



**WELL ARMED** Like his vintage predecessor, Scareglow came armed with a green halberd. Unnamed in the vintage toyline, it was dubbed the “Scythe of Doom” in MOTUC. While the vintage version of this weapon was solid green, the MOTUC version featured a glow-in-the-dark blade and spikes.



**KEY TO THE KINGDOM** The reliquary featured a real metal chain that attached to Scareglow’s wrist and was topped by a small detailed replica of Castle Grayskull.

**LET ME IN** The top of the reliquary could be removed to reveal a tiny key inside. The Castle Grayskull playset, released four years after this figure, featured a side door with a slot that fit this key.



**THAT SPECIAL GLOW** The Scareglow figure glowed in the dark, just like its vintage counterpart.

**ALTERNATE VIEWS** Scareglow was comprised of the Skeletor body with He-Man’s furry loincloth. Only his head, cape, and accessories were newly sculpted.



## TRIVIA

The following copy was written for Scareglow’s sales page on [MattyCollector.com](http://MattyCollector.com): “Cursed for all eternity, Scareglow is one of the evil henchmen of Skeletor.

Able to strike fear in the hearts of even the most worthy opponents, his spirited action figure is highly-detailed and fully-articulated, and comes complete with these accessories: Scythe of Doom and cursed Grayskull reliquary.”



The figure’s cape, which was plastic instead of cloth like the vintage figure’s cape, was removable. Toward the bottom edge, the figure’s cape was semi-translucent.

Weapons Pak #1 (Ultimate Battleground Assortment), released in 2010, featured Scareglow’s halberd in silver and gray plastic. The Weapons Rack, released in 2011, featured the halberd in lighter silver.

Featured on Scareglow’s cardback were He-Man, Teela, Tri-Klops, Man-At-Arms, and Webstor.





# KING RANDOR

## Heroic Ruler of Eternia



**REAL NAME** Randor of the House of Miro **BIO** King Miro's second-born son Randor came of age during the Great Unrest, a time when conflict returned to Eternia following the uprising of Count Marzo and the subsequent betrayal of Miro by Randor's half-brother Keldor. After the disappearance of his father, Randor was appointed Captain of the Guard and led Miro's troops in battle against Keldor's growing rebellion. Randor eventually ended the fight when he fatally wounded Keldor and aided in imprisoning his evil warriors behind the Mystic Wall. For this act he was appointed King of Eternia by the Council of Elders. King Randor raises his staff, proclaiming his rule over all Eternia!



**VINTAGE VAULT** The vintage King Randor figure was released as part of the original toyline's sixth wave in 1987. The figure came equipped with a spear, armor (repainted from the Jitsu figure), crown, and blue cloth cape.

**DESIGN DECISIONS** In the vintage Masters of the Universe toyline, King Randor and Jitsu shared the same armor sculpt. While their armor in MOTUC still shared some design similarities, King Randor and Jitsu no longer shared the same armor. Another difference between the vintage and MOTUC versions of King Randor was his left bracer: the vintage version used the He-Man bracer, while the MOTUC version used the Tri-Klops bracer.



### ACCESSORIES



**ROYAL COUPLE** King Randor's better half, Queen Marlena, was released in July of 2011.

**MOTUC #017 • AFFILIATION** The Royal Family • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** MattyCollector.com (December 15, 2009) • **RELEASE TYPE** Carded Figure





**SWORD** King Randor's sword was based on the weapon he carried in the 2002 MYP MOTU cartoon series and the subsequent mini-statue created for the character by NECA Toys.

**STAFF** Interestingly, instead of being given a spear like his vintage action figure, King Randor came with the staff given to him for his redesign in the 2002 MYP MOTU cartoon series.



**BONUS ACCESSORY** The omission of Randor's spear (which was actually a recolored Whiplash spear in the vintage line), was rectified by the release of Weapons Pak #2 (Great Wars Assortment) in 2010, which included a gold Whiplash spear.

**ROYAL ROBES** The figure's cape, which was plastic instead of cloth like the vintage figure's cape, was permanently attached to his armor, but the armor was removable.



**ALTERNATE VIEWS** From the neck down, the figure utilized only standard male parts with the exception of the left Tri-Klops bracer.

## TRIVIA



The following copy was written for King Randor's sales page on MattyCollector.com: "Miro, Miro, on the wall, who's the strongest of them all? Randor, or course! Mortally wounding his evil half-brother Keldor and earning the appointment of King of Eternia, Randor rules as a highly-detailed, fully-articulated action figure that comes with these accessories: Sword of Eternos and Royal Staff."

In 2012, Mattel released a second King Randor figure. Dubbed "Eternos Palace King Randor," the new figure was based on the character's appearance in the Filmation MOTU cartoon. The two figures shared the same head sculpt.

The spear accessory would be released again, in silver, with the Weapons Rack in 2011, and a fourth time, in yellow, with Eternos Palace King Randor in 2012.

Featured on King Randor's cardback were He-Man, Scareglow, Teela, Man-At-Arms, and Webstor.





# THE GODDESS

## Trainer of He-Man



**REAL NAME** Sharella **BIO** After the death of King Grayskull, the Power of the Universe was transferred from the Sword of He to the Council of Elders who hid it deep within Castle Grayskull. Knowing the full sword was the key to channeling this power, they split it in two to help prevent it from falling into the hands of evil. For five centuries they waited for a worthy heir to be born. During this time their spirit guide, the creature known as the Goddess of Eternia, trained heroic guardians to keep the two halves of the sword separated. Many of these brave warriors took the name He-Man in honor of the sword they protected — giving birth to many different legends concerning the prophesied protector of Eternia.

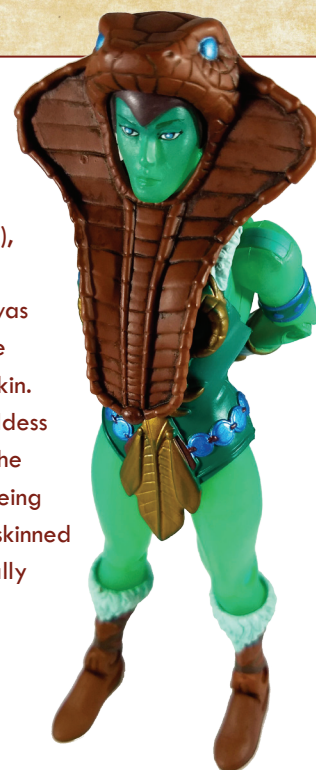


### PAGE TO PLASTIC

The Goddess was first introduced in the mini-comic “He-Man and the Power Sword” (1982), where she was called the

Sorceress, and her skin color was

green (below); in subsequent appearances, she was called the Goddess and had Caucasian skin. In the vintage toyline, both Teela and the Goddess were represented by the same action figure, the only difference between the two characters being the cobra headdress. For MOTUC, the green-skinned Goddess was given her own action figure, finally paying homage to her debut appearance.



### ACCESSORIES



### WELL ARMED

The Goddess' lone new accessory was this spear. Its design was based on the spear carried by the Teela prototype figure in the vintage MOTU toyline. The spear would be released again with Spinnerella in 2014 and with the Ultimate Teela figure in 2017.

**MOTUC #018 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (December 15, 2009) • **RELEASE TYPE** Carded Bonus Figure



**A HEAD OF THE REST** Beneath the cobra headdress, the Goddess used the alternate head from the Teela figure, albeit with green skin.



**ARMORY** The Goddess came equipped with He-Man's armor, axe and shield (to recreate the mini-comic story where the Goddess gifted He-Man his armor and weapons after he saved her life).

**SHIELD ME >** The Goddess' final accessory was Teela's shield, which bore only very subtle paint differences from its original release.



**< SHINE A LIGHT ON ME** The exposed (non-clothed) parts of the figure were made from semi-translucent green plastic.



**ALTERNATE VIEWS** This figure was comprised completely of existing Teela parts. This made sense, as early in the vintage line, the Goddess and Teela were represented by the same action figure.

## TRIVIA

The Goddess, like Zadak, was a bonus figure — a figure released during the same monthly sale as a regular figure that could be made using mostly existing parts.



The Goddess was the second figure (after Man-At-Arms) to include accessories intended for another figure: in this case, Oo-Larr.

The He-Man armor included here was a slightly lighter gray than the armor that came packaged with the original He-Man figure.

Movement of the figure's legs could easily cause the pelvic piece to break apart completely. Many collectors blamed this widespread problem on the figure's translucent plastic, thinking it was more brittle than the standard plastic, but it was actually a design flaw in the figure's leg and hip assembly.

Featured on the Goddess' cardback were He-Man, Scareglow, King Randor, Zadak and Webstor.





# ADORA

## Leader in the Great Rebellion



### ACCESSORIES



**REAL NAME** Adora of the House of Randor **BIO** When Adora and her twin brother Adam were born, the Sorceress recognized that they were the twins prophesied to wield the Power of Grayskull. She magically cloned the Sword of He so that each twin could have a key to unlock the Power of Grayskull, further enhancing the cloned sword with the Stone of Protection. But Hordak also learned of the twins and arranged for his Eternian pupil Skeletor to abduct the infants. Man-At-Arms prevented Adam from being taken, but Adora was stolen away to the planet of Etheria deep in the Dimension of Despondos. There she was raised by Hordak until the day her brother found her, handing her the Sword of Protection which gave her the power to become She-Ra, the most powerful woman in the universe!



**CARTOON CORNER** For all her importance to the Masters of the Universe mythos, Adora never received a proper action figure of her own until Masters of the Universe Classics.

Children of the 1980s had to make do with simply unmasking their vintage She-Ra figure in order to have an Adora to play with. With no previous figure to base her design on, the MOTUC Adora figure was inspired heavily by her Filmation *She-Ra: Princess of Power* cartoon appearance. And with this release, Adora became the first MOTUC figure of a character who made their first-ever appearance in a Filmation cartoon.



**MOTUC #019 • AFFILIATION** The Great Rebellion • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 15, 2010) • **RELEASE TYPE** Carded Figure





**WELL ARMED** Adora's Sword of Protection was based on its design in the Filmation POP cartoon and could be stored on her back. A bio for the sword was revealed on He-Man.org on March 9, 2020.

**BONUS ACCESSORY** Adora's version of the Sword of Protection was cast in solid gray plastic (*far right*). The sword was later recast in two-tone gray (like He-Man's Power Sword) and released in Weapons Pak #2 (Great Wars Assortment) later in 2010 (*immediate right*). The She-Ra figure would also come with this sword, cast in two-tone gold.



**GUNS OUT** Adora came armed with a pistol which could be stored in the removable holster on her belt. The pistol and holster would be re-used for the Captain Glenn figure.

## SWORD OF PROTECTION

### Mystical Blade of She-Ra

Upon sensing that the twins of his prophecy were born on Eternia, Light Hope reached out across dimensions to the Sorceress with important instructions to create a new magical sword. She charged Man-At-Arms and Oo-Larr with bringing to her both halves of the Sword of He so that she could temporarily unite them and cast a spell to duplicate the blade in order to match its ability to conduct the energy of the Star Seed. To give the new sword its own power, the Sorceress embedded into it the Gem of Tiar-Ra, the mother stone of Crystal World, the Crystal Castle, and even the Crystal Chamber beneath Castle Grayskull itself. Although its fated owner Adora was abducted, the Sorceress sent the sword with her brother Adam to find her. In Adora's hands, the sword created a glittering shower that transformed her at last into She-Ra, protector of good in the universe and Princess of Power! Through the magic of the crystal, She-Ra's sword could change shape at She-Ra's command, and it gave She-Ra unique powers of telepathy and healing\*.



\* This bonus bio for the Sword of Protection helped to explain why She-Ra, thanks to the Gem of Tiar-Ra embedded in her sword, possessed unique capabilities in comparison to He-Man.

## TRIVIA

The following copy was written for Adora's sales page on MattyCollector.com: "It was a dark day indeed for King Randor and Queen Marlena when their precious newborn daughter was abducted by the evil Hordak. Celebrate the return of the Princess of Power as she takes her rightful spot in your collection with the first-ever Princess Adora figure! Like all Masters of the Universe figures, Princess Adora is fully-articulated and sculpted with amazing detail by the Four Horsemen. She comes complete with: removable holster, Horde Force Captain blaster, and Sword of Protection."



2010 was the year that Mattel first offered a full-year subscription for its MOTUC line of figures. Adora was not only the first figure in the subscription, but she was also the first character from the She-Ra storyline to receive its own figure, thus officially bringing all Princess of Power characters under the general Masters of the Universe moniker.

Featured on Adora's cardback were King Randor, Scareglow, Webstor, Tri-Klops, and Man-At-Arms.





# BATTLE ARMOR HE-MAN

## Most Powerful Man in the Universe



**REAL NAME** Adam of the House of Randor **BIO** To adapt to new enemies and dangerous situations, Prince Adam learned to tap further into the great power which his sword unlocks. The combined Power of the Universe and the knowledge of the Elders is used by Adam to imagine and create new forms of armor and weapons to combat evil. His Battle Armor was created to protect him during his early battles with Skeletor and the Evil Warriors. Using the Power of Grayskull, He-Man — the Most Powerful Man in the Universe, is now shielded by his mighty Battle Armor!



**VINTAGE VAULT** The vintage Battle Armor He-Man figure was released as part of the original toyline's third wave in 1984. The figure came equipped with a battle axe and Power Sword.



**UPDATE** In the vintage toyline, striking the chest of the Battle Armor He-Man figure would cause a mechanism in the figure's torso to flip, revealing a different chest plate with a slash (or two slashes) across it, giving the appearance of inflicted damage. The MOTUC version of the figure dropped the action feature in favor of three swappable chest plates that could be inserted by removing the armor and replacing the plate.



### ACCESSORIES



**MOTUC #020 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 15, 2010) • **RELEASE TYPE** Carded Quarterly Figure



**WHAT'S THE DAMAGE?** The three swappable chest plates represented the armor as undamaged, with one slash, or with two slashes.



**AN AXE TO GRIND** While the vintage Battle Armor He-Man came with both a battle axe and a Power Sword, the MOTUC version of the figure only came with an axe. Mattel stated that the sword was cut for budgetary reasons.

**HEADS WILL ROLL** Fans who wished to more accurately recreate the look of the vintage Battle Armor He-Man could give him the alternate He-Man head that came with the Oo-Larr figure in 2015.



**SAME AS** The base figure for Battle Armor He-Man was identical to the original MOTUC He-Man figure, with the exception of the ab piece, which was replaced by Hordak's smooth lower torso to give the illusion that the armor continued down to the belt.

## TRIVIA

In 2010, Mattel introduced the concept of Quarterly Figures in MOTUC. These figures, much like the "bonus" figures of 2009, were figures that could be made using mostly existing parts, and were not included as part of the 2010 Club Eternia subscription plan. Battle Armor He-Man was the first of these figures.



The following copy was written for Battle Armor He-Man's sales page on MattyCollector.com: "If you were lucky enough to have one of the original He-Man toys back in the '80s, then you remember that cool spinning wheel in his chest that showed various states of damage. Our all-new Battle Armor He-Man pays homage to that beloved feature with three interchangeable armor plates, each with varying degrees of dents! Always ready for a good fight, he comes complete with his trademark battle axe."

Mattel would later revisit the Battle Armor concept with Battle Armor Skeletor and Battle Armor Faker.

Featured on Battle Armor He-Man's cardback were King Randor, Teela, Man-At-Arms, Scareglow, and Webstor.





# TRAP JAW

## Evil and Armed for Combat



**REAL NAME** Kronis **BIO** An insane criminal from the dimension of Infinita, Kronis was one of several evil warriors freed from an intergalactic prison by Keldor to bolster his ranks during the start of the Great Unrest. After serving Keldor for years, Kronis grew ambitious and raised an army of his own to challenge his master. Now a powerful Overlord of Evil, Skeletor easily defeated Kronis — breaking his jaw and arm and leaving him for dead. Found and rebuilt by Tri-Klops, Kronis was transformed into Trap Jaw, a man armed with combat weapons and an “iron jaw”!

**VINTAGE VAULT** The vintage Trap Jaw figure was released as part of the original toyline’s second wave in 1983. The figure came equipped with a removable belt along with gun, hook, and claw attachments.



**UPDATE** From the loop on his helmet to his removable belt, the MOTUC version of Trap Jaw was a very faithful update to his vintage action figure. The only notable differences were the additional paint detailing, the removable black armor around his left shoulder, and the gory detail revealed when his mouth was opened.

### ACCESSORIES



### ALTERNATE VIEWS

Trap Jaw used the standard male torso and furry shorts. All of his other pieces were newly sculpted.



**MOTUC #021 • AFFILIATION** Evil Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (February 16, 2010) • **RELEASE TYPE** Carded Figure





**WELL ARMED** Just like his vintage predecessor, Trap Jaw came equipped with gun, claw, and hook attachments for his mechanical right arm.



**HEADS WILL ROLL** The concept of Kronis — Trap Jaw's original name and appearance before his fateful alteration with Skeletor — was introduced in the 2002 MYP MOTU cartoon series. To recreate this look, an alternate head and right arm were included with the figure. The official bio for Kronis ("Dreaded Space Pirate") can be found on page 592.



**BONUS ACCESSORIES (PART ONE)** Roboto's claw, gun and axe attachments were cast in black plastic and included in Weapons Pak #2 (Great Wars Assortment) in 2010 for use with Trap Jaw.



**BONUS ACCESSORIES (PART TWO)** Hurricane Hordak's three spinning blade attachments were cast in black plastic and included in Weapons Pak #4 (End of Wars Assortment) in 2013 for use with Trap Jaw.



## TRIVIA

The figure's jaw was articulated, but was not spring-loaded like the vintage figure's jaw.



Trap Jaw's gun, hook, and claw attachments would be cast in silver plastic and released in Weapons Pak #4 (End of Wars Assortment) in 2013 for use with Roboto.

Trap Jaw's right arm and three attachments were re-used with the Terroar figure in 2017.

Trap Jaw's right arm could also hold the attachments that came with the Horde Prime, Spikor, and Cy-Chop figures, although none of these attachments were in matching black.

A new Trap Jaw figure, sculpted after his design in the Filmation MOTU cartoon, was released as part of the Club Grayskull line in 2016.

The green-skinned mini-comic version of Trap Jaw was released in a three-pack exclusive to Power-Con in 2017. The other two figures in the pack were Stratos and Prince Adam.

Featured on Trap Jaw's cardback were Tri-Klops, Skeletor, Beast Man, Mer-Man, and Webstor.





# BATTLE CAT

## Fighting Tiger



**REAL NAME** Cringer **BIO** A member of the Green Tiger Tribe, Cringer was saved from a parek-narr attack by a young Prince Adam and afterwards became his devoted companion for life. He assisted Adam during his quest to unite both halves of the Power Sword of He and afterwards was enhanced by its power to become Battle Cat, the fighting tiger of He-Man. Cringer is one of only a handful of allies who knows Adam's secret and fights alongside the other Masters of the Universe, carrying He-Man into battle against the forces of evil.



**VINTAGE VAULT** The vintage Battle Cat figure was released as part of the original series' first wave in 1982. The figure came equipped with a removable helmet and saddle. Battle Cat was actually a repaint of a tiger figure from Mattel's Big Jim toyline in 1976.

**UPDATE** Unlike the vintage Battle Cat figure, which was completely static, the MOTUC version of the character featured plenty of articulation, including the jaw, abdomen, tail, two points in the neck, and three points in each leg.



**MOTUC #022 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$30  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (February 16, 2010) • **RELEASE TYPE** Boxed Beast

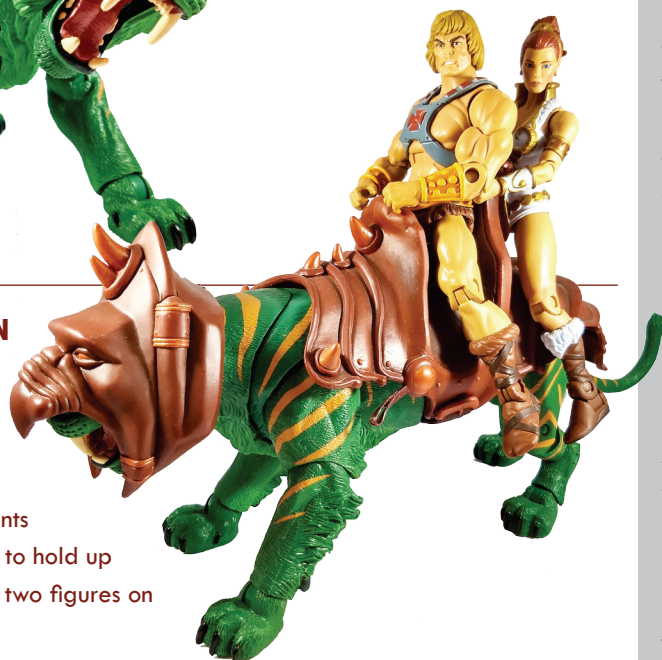




**ALTERNATE VIEW** Just like the vintage figure, Battle Cat's helmet and saddle were removable.

### BEAST OF BURDEN

Battle Cat's saddle was, of course, designed to carry He-Man, and if desired, the cat's joints were strong enough to hold up under the weight of two figures on his back.



**A NEW MILLENNIUM** By giving Battle Cat the helmet, saddle, and claw armor from the Battle Lion figure (released in 2014), collectors could recreate Battle Cat's look from the 2002 MYP MOTU cartoon series and subsequent toyline.



### TRIVIA

The following copy was written for Battle Cat's sales page on MattyCollector.com: "The first beast figure in the Masters of the Universe line, Battle Cat has been crafted so He-Man fits in the saddle (as will most other MOTU characters) and can securely ride his iconic green feline into battle! Sculpted in amazing detail, this fully-articulated figure comes with removable armor and helmet, and his saddle holds the Sword of Power."



Battle Cat was the first beast figure introduced into MOTUC. Many of his parts would later be re-used for the Panthor, Griffin, and Battle Lion figures.

Battle Cat was not included in the price of the 2010 Club Eternia subscription and therefore had to be purchased separately. He retailed for \$30 at a time when regular 6" figures in the line were priced at \$20.

There was a strap on either side of Battle Cat's saddle for carrying He-Man's sword (see picture opposite page).

A new package design was created for the Battle Cat figure. Similar packaging would be used for Panthor, Battle Lion and the Griffin.

Cringer, Battle Cat's alter ego, was included with Queen Marlena / Captain Glenn in 2011.

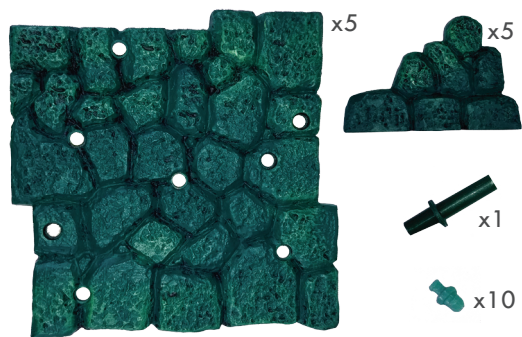
Featured on Battle Cat's cardback were He-Man, Man-At-Arms, Teela, Stratos, Zodak, Skeletor, Beast Man, and Mer-Man.



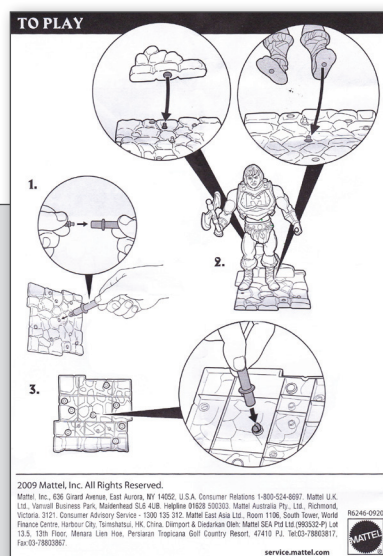


# CASTLE GRAYSKULL STANDS

## For 6" Figures



**INTRODUCTION** Castle Grayskull display stands were small, stone-like figure display stands that were packaged five to a box and retailed for \$12 each. They were not included as part of the 2010 subscription plan, but were instead made available for sale on February 16, 2010, along with Battle Cat and Trap Jaw.



**PACKAGING** The stands came packaged in a basic white box with minimal exterior graphics. Inside, the five stands and small side walls were packaged in separate baggies, with another baggie for the pegs and insertion tool. There was also an instruction sheet, although assembly was rather self-explanatory.

### SCULPTING & PAINT

The bases and small side walls had a stony, jagged look reminiscent of the vintage Castle Grayskull playset. The base was about 4"x4", and the small side wall was 2" tall by 3" wide. Both pieces were subtly painted to give the overall appearance a dirty, slightly mossy look.



**MOTUC #023 • AFFILIATION N/A • SUBSCRIPTION N/A • PRICE \$12**

**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (February 16, 2010) • **RELEASE TYPE** Boxed Figure Stands



**ASSEMBLY** There were ten small pegs included, and a tool to insert them into the base. The base itself had seven holes — one to attach the small rock wall, and the other six to be used with the feet of a figure.

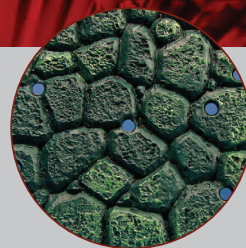
The fit on both the bottom of the foot and on the stand was tight, but the posts were not solid pieces. Instead, they were split so that they were easier to insert and then stay firmly in place.

The pegs were not really necessary to hold the small wall in place, as it stood quite well on its own. The pegs did help to keep figures standing in both vanilla and certain action poses.



## TRIVIA

In 2012, Mattel released Snake Mountain Stands, which were identical in functionality to the Castle Grayskull Stands, but featured a new sculpt, with a motif of purple rock and red lava.



In November of 2013, Mattel released Grayskull Tiered Stands, which were larger, stackable stands that could accommodate up to three figures at a time and shipped three to a package.



**DESIGN** The bases could be placed together to create a wider “floor” for battle scenes.



**DISPLAY** The most obvious use of the stands was for display purposes, even though most MOTUC figure had no issue standing on their own.





# MOSS MAN

## Heroic Spy and Master of Camouflage



### ACCESSORIES



**REAL NAME** Kreann'ot n'Horosh **BIO** Thought for many centuries to be a myth, the creature called "Moss Man" was, in fact, an ancient Eternian nature god and ally to King Grayskull. During the rise of Skeletor and the subsequent battles with the Snake Men and Horde invaders, Moss Man often joins forces with the Masters of the Universe, helping to protect freedom for all forms of life. He was instrumental in helping them win the Second Ultimate Battleground, using his powers over plant life and his "fur" of forest green to fool and frustrate his wicked foes.

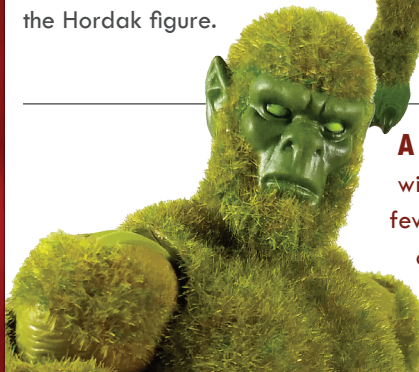
**VINTAGE VAULT** The vintage Moss Man figure was released as part of the original series' fourth wave 1985 and came equipped with a brown mace. The figure was also pine-scented, a feature Mattel carried over to the MOTUC update.



**UPDATE** The vintage Moss Man figure was simply a repaint of the existing Beast Man figure with added green flocking. The MOTUC Moss Man largely followed suit, utilizing only Beast Man parts with the exception of his furry loin cloth, which came from the Hordak figure.



**A HEAD OF THE REST** Moss Man came with an alternate head sculpt that took a few design cues from his Filmation MOTU cartoon appearance, but was different enough to be considered new and unique to this figure.



**MOTUC #024 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
• **ORIGINAL RELEASE** MattyCollector.com (March 15, 2010) • **RELEASE TYPE** Carded Figure





**JOIN THE CLUB** The vintage Moss Man figure came with a club that was originally a Castle Grayskull weapon recast in brown plastic. For the MOTUC version, Moss Man's club was given an update, following the original design while adding a wooden texture and a wrap-around vine.

**CARRY ON** Moss Man's removable bandolier was designed to look as though it was made out of vines. Its detailing included a pouch and a scabbard that could hold the knife accessory. The figure's club could be hooked onto it as well.



### CUTS LIKE A KNIFE

Moss Man's very primitive-looking knife was a newly-designed piece that was not based on any of the character's previous appearances.

**CLOSE SHAVE** Removing the figure's flocking revealed the furry Beast Man body sculpt underneath, molded in green plastic. Mattel advised collectors against getting the figure wet, as water would cause the flocking to come off.



## TRIVIA

The following copy was written for Moss Man's sales page on [MattyCollector.com](http://MattyCollector.com): "Mother Nature has nothing on Moss Man, powerful lord over all that is green! This fully-articulated figure features amazing detail and comes complete with nature mace, removable vine sling with stone knife, and, of course, flocking and an evergreen scent guaranteed to take you back! (Collector Note: it is not the identical scent as the vintage toy, but we came as close as possible within today's manufacturing standards.) Moss Man also comes with an alternative 2002-inspired head designed by the Four Horsemen."



Mattel changed the flocking on Moss Man partway through production, resulting in two versions of Moss Man: one with flocking covering the ears, the other without.

A newly-designed wooden shield was planned as an accessory but was dropped before production.

Featured on Moss Man's cardback were Scareglow, the Goddess, King Grayskull, Beast Man, and Webstor.





# HE-MAN vs SUPERMAN

Most Powerful Man in the Universe      Man of Steel



**REAL NAME** Prince Adam of the House of Randor **BIO** A direct descendent of the legendary King Grayskull, Prince Adam of Eternia was chosen to protect his ancient ancestor's Power Sword from evil. Initially utilizing a techno-vest with a built-in force field to fight evil, Adam later learned to combine the two halves of the Power Sword, using it to channel the energy of the Elders to become He-Man — the most powerful man in the universe! Today he guards the safety of all Eternia alongside the other heroic Masters of the Universe.



**BACKGROUND** In 2010, Toys R Us released a series of four DC Universe vs. Masters of the Universe 2-packs. The first pack, Superman vs. He-Man, recreated their famous first meeting in DC Comics Presents #47.



**FROM PAGE TO PLASTIC** A reprint of DC Comics Presents #47 — “From Eternia with Death!” — which was first published in July of 1982, and no doubt served as the inspiration for this release, was included in this 2-pack.

## ACCESSORIES



**MOTUC #025 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$29.99  
• **ORIGINAL RELEASE** Toys R Us (Spring 2010) • **RELEASE TYPE** Figure 2-Pack



**ARMED & DANGEROUS** He-Man came with the same two-toned axe that was included with both his original and Battle Armor releases. His shield, however, was a repaint, featuring a silver finish and black rivets. This color scheme was not from the comic (he didn't carry a shield in DCCP #47), but was a nice change nonetheless.



**UPDATES** He-Man's paint scheme matched the look of the comic book, with brighter, higher-contrast colors. Most noteworthy were He-Man's matching yellow gauntlets, lighter gray harness, redder boots, and yellow hair.

**REAL NAME** Clark Kent **BIO** Rocketed to Earth from the doomed planet Krypton, the infant Kal-El was adopted by the kindly Kent Family of Smallville, Kansas. Young Clark Kent grew strong and powerful under the rays of Earth's yellow sun, developing a phenomenal array of super powers. In adulthood, Clark would use these abilities as Superman, championing the virtues of truth, justice and the American way while keeping secret his true identity as a reporter for a great metropolitan newspaper.



## LEGENDARY CHAMPION HE-MAN

### Beloved Hero of Eternia



The heroic feats of He-Man and his epic battles against Skeletor are well documented. Early adventures such as his quest for the talismans of Cosmos, Sea, and Sky, and his defeat of the Glorm are known throughout Eternia. The children of Eternos thrill to tales of He-Man's triumphs against the despotic Hordak and the fanatical King Hssss. On

Etheria, Bow still sings a ballad about "the honor of love" and the reunion of He-Man and She-Ra. And on faraway Primus, the people refer to the twins as "the Saviors." He-Man's exploits continued after he became king and joined his son Prince Dare in countering the anarchic Skeleteen. When He-Man's youth was restored following the rebirth of Castle Grayskull, he maintained his dual roles as king and protector of Eternia. Old and new friends alike came together, galvanized by He-Man's heroism. In the Dark Hemisphere, She-Ra also rose as a queen, and together with their allies, brother and sister led Eternia into a new age of enlightenment. But even in this time of glory, He-Man's forces continued to oppose an array of dire villainous threats.

## TRIVIA

Three more 2-packs were released by Toys R Us in 2010: Skeletor/Lex Luthor, Stratos/Hawkman, and Mer-Man/Aquaman. 2011 would see the release of Battle Armor Faker/Bizarro, She-Ra/Supergirl, and Zodac/Green Lantern.



The Superman figure was identical to his release in DC Universe Classics in 2009.

An official bio for this version of He-Man, dubbed "Legendary Champion He-Man — Beloved Hero of Eternia," was revealed on He-Man.org on November 18, 2019.



The back of the packaging (above) featured artwork and bios for both characters. He-Man's bio was identical to his single-carded release from earlier in the MOTUC line. Note that He-Man's artwork depicted him in his Battle Armor.





# SKELETOR vs LEX LUTHOR

Evil Lord of Destruction Criminal Mastermind



**REAL NAME** Keldor **BIO** Mortally wounded in a battle with his half-brother, Captain Randor, Keldor turned to his dark arts master Hordak to save his life. Merging Keldor with the extra-dimensional being Demo-Man from Despondos, Keldor was forever changed into Skeletor, Overlord of Evil! He gathered together many of Eternia's greatest outcasts and evil warriors in his quest to gain entry into Castle Grayskull and obtain what he believed to be the universe's ultimate power source.



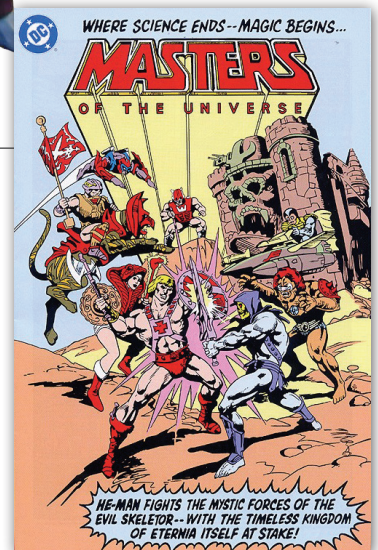
## BACKGROUND

The second Toys R Us 2-pack of 2010, released simultaneously with the He-Man/ Superman 2-pack, featured Skeletor vs. the DC Universe Classics Lex Luthor figure.



**FROM PAGE TO PLASTIC** Packaged with this 2-pack was a copy of the second Superman/He-Man encounter, which was a one-shot included in a few different DC comics in 1982 as a preview of DC's then-upcoming three-issue MOTU miniseries. Lex

Luthor did not appear in this story.



**ARMED & DANGEROUS** Skeletor came with a Power Sword molded in translucent yellow plastic with flat gold paint trim. This was the sixth time the Power Sword had been issued in MOTUC.

## ACCESSORIES



**MOTUC #026 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$29.99**  
**• ORIGINAL RELEASE Toys R Us (Spring 2010) • RELEASE TYPE Figure 2-Pack**



**UPDATES** Compared to the original figure (*immediate right*), this version of Skeletor featured armor that had been molded in a slightly different shade of purple. The crossbones on the armor were a shiny purple, while the face was a solid yellow, without the touches of green of the original edition.



**REAL NAME** Alexander Joseph Luthor **BIO** As a super-intelligent teenager, Lex Luthor idolized Superboy. While working on a cure for Superboy's weakness to Kryptonite, one of Luthor's lab experiments went awry. This caused irreparable damage to his psyche as well as the permanent loss of his hair. Luthor blames Superman for the accident and has tried many times to destroy him, concocting numerous schemes and weapons. Superman overcame all of Luthor's plots and Luthor's failures only served to magnify his hatred for Superman.

## LEGENDARY OVERLORD SKELETOR

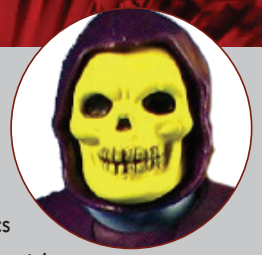
### Reviled Villain of Eternia

Amidst betrayals by Evil-Lyn and the rising threats of other factions after the Reawakening, Skeletor sought to bolster his Evil Warriors with new terrifying masters of destruction. He enlisted the evil Blubbor, an obese reawakened executioner from ancient Eternia whose body fat absorbs kinetic energy, and Sting-Or, a savage Scorpion-Arachna hybrid who had served on the honor guard of Queen Tyrantula. To reinforce Draego-Man and reawakened Waspus as his evil air force, Skeletor summoned the winged mercenary Terrordon, an evolutionary descendant of the cyborg dinosaurs of Preternia after they had been sent safely to another world by Zodac. Finally, Skeletor used his arcane magic to experiment upon the remains of the Unnamed One, carefully collected by Tri-Klops. Combining it with his own blood, Skeletor created Skullkor, a diminutive homunculus to spy and help him unlock the secrets of the Overlords. With his new enforcers, Skeletor hatched a cunning plot to trick the Serpent Goddess of the Snake Men and steal the omnipotence of the old gods for himself!



## TRIVIA

The Lex Luthor figure was identical to his release in the DC Superheroes line. The figure was later re-released under the DC Universe Classics banner in a 2-pack with Supergirl.



The original, single-carded version of Lex Luthor came with a gun and a green Kryptonite rock. This 2-pack version of the figure lacked the gun, but came with three additional Kryptonite rocks — red, blue, and gold.

An official bio for this version of Skeletor, dubbed “Legendary Overlord Skeletor — Reviled Villain of Eternia,” was revealed on He-Man.org on June 22, 2020.



The back of the packaging featured artwork and bios for both characters. Skeletor's bio was identical to his single-carded release from earlier in the MOTUC line. Note that Skeletor's artwork depicted him with a purple Power Sword.





# EVIL-LYN

## Evil Warrior Goddess



### ACCESSORIES



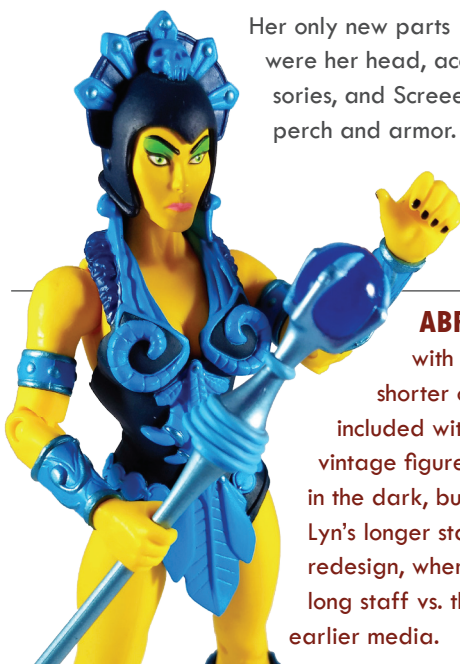
**REAL NAME** Evelyn Morgan Powers **BIO** Raised alone by her father in the ruins of Zalesia, Evelyn left her home in a fit of teenage rebellion. Taking the name Evil-Lyn, she traveled Eternia, learning from many of its great masters the ways of magic and the dark arts. While searching for new ways to increase her power, she met and fell in love with an ambitious alchemist named Keldor and agreed to join his cause. But after Keldor was transformed into Skeletor, he lost all emotional attachments to Evelyn and she began to scheme against him. In a series of miscalculations, she helped release both King Hsss and Hordak from their interdimensional prisons. Evil-Lyn uses her crystal ball to foresee the evil future!



**VINTAGE VAULT** The vintage Evil-Lyn figure was released as part of the original toyline's second wave in 1983 and came equipped with a glow-in-the-dark wand. From the neck down, the figure was a repaint of the previously-released Teela figure. She was the only evil female character released in the entire line.

**SAME AS** Just as the vintage Evil-Lyn figure was a repaint of the existing Teela figure, MOTUC Evil-Lyn was, from the neck down, a repaint of the MOTUC Teela figure but with added articulation at the bracers.

Her only new parts were her head, accessories, and Screeech's perch and armor.



**ABRA CADABRA** Evil-Lyn's orb came with two interchangeable staffs. The shorter one was based on the accessory included with her vintage figure. Unlike the vintage figure's accessory, this orb did not glow in the dark, but instead was semi-translucent. Evil-Lyn's longer staff was based on her 2002 series redesign, where the figure was depicted with a long staff vs. the shorter wand she carried in earlier media.

**MOTUC #027 • AFFILIATION Evil Warriors • SUBSCRIPTION Club Eternia 2010 • PRICE \$20**  
**• ORIGINAL RELEASE MattyCollector.com (April 19, 2010) • RELEASE TYPE Carded Figure**



**CUTS LIKE A KNIFE** The dagger was based on an accessory first included with the 2002 series Evil-Lyn figure but recolored in order to match the MOTUC figure's color scheme..



**OF A FEATHER** The Screeech figure was a repaint of the Zoar figure that came packaged with Teela, which itself was a repaint of the falcon accessory originally included with the DC Universe Classics Wonder Twins 2-pack released in 2009.

**STICKER FUN** Weapons Pak #3 (Great Unrest Assortment), released in 2012, included Teela's shield in blue for use with Evil-Lyn. This accessory was based on a vintage Evil-Lyn puffy sticker released during a promotion with Kellogg's Rice Krispies in the 1980s, which pictured the character bearing a blue shield.



#### FOR THE BIRDS

Screeech's armor and perch were new pieces based on the accessories that came with the vintage Zoar and Screeech figures.



#### TRIVIA

A second Evil-Lyn figure, dubbed Battleground Evil-Lyn, was released in 2011. She sported paler, grayish skin and an overall color scheme that more closely matched her 2002 MYP MOTU cartoon appearance. This figure came with a new cape, alternate unhelmeted head, and a spell-casting left hand. She also came with a silver version of the dagger, her long staff in black, and two orbs — one black, one glow-in-the-dark.



A Club Grayskill version of Evil-Lyn, based on her appearance in the Filimation MOTU cartoon, was released in late 2016.

The official bio for Screeech can be found on page 585.

Weapons Pak #2 (Great Wars Assortment), released later in 2010, included Screeech's perch and armor in green plastic for use with Zoar, as well as all of Evil-Lyn's accessories in purple and green plastic.

Featured on Evil-Lyn's cardback were Scareglow, Skeletor, Beast Man, Mer-Man and Trap Jaw.





# WUN-DAR

## The Savage He-Man



**REAL NAME** Wun-Dar **BIO** One hundred years before Prince Adam was born, Wun-Dar, a warrior from deep in the savage underground city of Tundaria, rescued a young woman who turned out to be The Goddess of Eternia. She provided him with cosmic battle armor and a sophisticated ray gun that could tap into almost unlimited power. The Goddess tasked Wun-Dar to protect both halves of the Sword of Power and keep them apart lest they fall into the hands of evil. Like many warriors before him, Wun-Dar became known as “the He-Man,” battling in a savage way to keep evil from obtaining the key to the great power hidden inside the long forgotten Castle Grayskull.

**STRANGE BEGINNINGS** The original Wun-Dar figure's origins are clouded in mystery. In the 1990s, a vintage He-Man figure sporting a black belt, black boots, and brown hair surfaced among collectors. It was originally believed that he was offered as a mail-in figure from Wonder Bread, though neither Wonder Bread nor Mattel could confirm this. Some collectors claimed to have received the figure with black Zodac armor, or magenta Castle Grayskull weapons. While the figure's origins have still not been 100% verified, Mattel decided to pay it homage by naming the character Wun-Dar and releasing him in MOTUC.



**ALTERNATE VIEWS** Head to toe, Wun-Dar was a 100% repaint of the original He-Man figure.

### ACCESSORIES



**BREADWINNER** Wun-Dar's bread accessory was a nod to his rumored beginnings as a Wonder Bread mail-in exclusive. A tiny version of the Wonder Bread logo could also be found on the back of his armor.



**MOTUC #028 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (April 19, 2010) • **RELEASE TYPE** Carded Subscription Figure



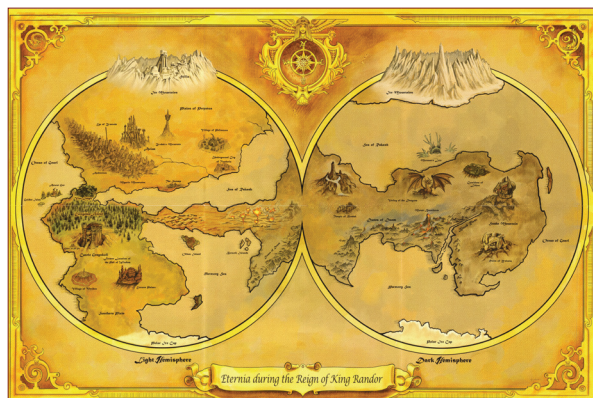
**WELL ARMED** Wun-Dar came with a black version of the Power Sword. This was the seventh time the Power Sword was issued in MOTUC. He also came with a black version of the half Power Sword, allowing collectors to re-create the original (pre-Filmation MOTU cartoon) storyline of uniting the two halves of the Power Sword in order to gain entry into Castle Grayskull.



**GUNS OUT** Wun-Dar was not only wearing a black version of Zodac's armor, but was also armed with a black version of Zodac's gun.

## ETERNIA

Ancient Planet of Mystery and Power



Gifted with the Wisdom of Ages, the Elders of Grayskull secretly knew that the twin warriors of the Great Prophecy would one day be born on their planet. Therefore, they made a secret bargain with Trolla.

In return for keeping the Power Sword of He on Eternia, one member of the Elders was to join the Cosmic Enforcers, beings tasked with maintaining neutrality throughout the Universe. The sword was then split in two and hidden, awaiting a time when worthy heirs would reclaim it, channeling its power and their wisdom to transform into heroic Masters of the Universe, fulfilling the prophecy to defeat the Horde Empire and restore peace to the Universe.



## TRIVIA

As the 2010 club exclusive figure, Wun-Dar was only made available to collectors who purchased the 2010 Club Eternia subscription. It was never made available for retail purchase.



"Eternia During the Reign of King Randor" was the first of seven posters released in Masters of the Universe Classics and was included with Wun-Dar. The poster was illustrated by Rudy Obrero, who created the artwork for the vintage Castle Grayskull packaging. For a closer look at the poster, see page 707.

While the vintage weapons pak featured Zodac's armor and gun in black (just like Wun-Dar did), Mattel opted to include pink versions of these two accessories for the MOTUC Weapons Pak #1 (Ultimate Battleground Assortment) in order to keep from releasing redundant accessories.

Featured on Wun-Dar's cardback were Skeletor, the Goddess, Mer-Man, King Grayskull, and Scareglow.





# WEAPONS PAK

## Ultimate Battleground Assortment



**PINK GUN & ARMOR** > These two pieces, originally released in red with Zodac, were included here in pink. In the vintage Weapons Pak, the gun and armor pieces were black, but since Wun-Dar already came with a black Zodac gun and armor, Mattel chose to use a different color here.



**< YELLOW ARMOR** Beast Man's chest and shoulder armor, in yellow, were a direct update of the same pieces included in the vintage Weapons Pak.

**BIO** At the Towers Three / The banner of Grayskull held / Even as dark magic / From vile wizards swelled / The Stranger in the cloak / Turned the tide of war / With a mighty blow / That was never seen before / Good, it did prevail / King Grayskull standing proud! / But He-Ro, he did fall / Beneath death's blackened shroud / Then Eldor spoke the words / The ground, it broke and churned / He sank the Towers Three / Until the kings returned. — Excerpt from the Preternia Ballads of Songster • Prince Adam sat under his favorite tree and looked at the massive book. Beside him, Cringer snored while Orko practiced spells nearby. Adam sighed wearily, for Man-At-Arms had tasked him with studying Ancient Weapons of Eternia. "Alright...Ultimate Battleground (A) - The environment which surrounded the Tree Towers of Preternia. (B) - Epic battle which took place at the aforementioned site, triggered when the Truce of the Towers was broken. Weaponry included swords, blasters, and axes. Some, discolored by wild magic..." Adam yawned and rested his head on Cringer, which had the desired soporific effect. "I'll read it later," said Adam before he drifted off to blissful sleep.



**VINTAGE VAULT** In the vintage Masters of the Universe line, Mattel released a Weapons Pak which consisted of fourteen "arms and armor for your Masters of the Universe figures." All of the included pieces had been previously released with figures, but most were molded in new colors for the Weapons Pak. Mattel decided to pay homage to the vintage Weapons Pak by releasing Weapons Pak: Ultimate Battleground Assortment in MOTUC.

**PINK STAFF** > Originally released in red with Zodak, the pink staff was a new weapon in MOTUC, and was therefore not included in the vintage Weapons Pak.



**< GRAY HALBERD** Scareglow's halberd was included here in gray. The vintage Weapons Pak did not have this accessory, but it did appear in gray plastic among the weapons included with the vintage Castle Grayskull playset.

**MOTUC #029 • AFFILIATION N/A • SUBSCRIPTION N/A • PRICE \$12**

**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (April 19, 2010) • **RELEASE TYPE** Carded Accessories





**< SILVER MACE** Originally released in brown with Moss Man, a silver mace was also included in the vintage Weapons Pak, although there the weapon did not have a wood grain texture or the wrap-around vine detail, as it was simply a generic Castle Grayskull weapon and not specific to Moss Man.

**RED WHIP >** The vintage Weapons Pak included Beast Man's black whip. For the MOTUC Weapons Pak, Mattel opted to release the whip in red as an homage to Blade's laser whip from the live action 1987 movie.



**< BLUE SWORD, AXE & SHIELD** Blue versions of He-Man's sword and axe were included in the vintage Weapons Pak; here, Mattel decided to throw in the shield as well.

**SILVER CROSSBOW >** While the vintage Hordak figure came with a white Horde crossbow, the MOTUC Hordak came with a dark gray one. A light silver one was included here to more closely match the vintage figure's weapon.



**< GOLD SWORD** Tri-Klops' sword, originally released in green, was included here in gold and silver to match the way it looked in the vintage figure's cross-sell art.

**GRAY GUN >** Originally released in orange with Webstor, the gray gun was also included in the vintage Weapons Pak.



**< POWER SWORD** He-Man's 2002 Power Sword, originally released with Man-At-Arms in two-tone silver, was given a more cartoon-accurate gray and green color scheme for the Weapons Pak.



**RED JETPACK >** The vintage Stratos figure came with either a blue or a red jetpack, with red being less common. Its inclusion here was an homage to the rare vintage red jetpack. This piece was not included in the vintage Weapons Pak.



## TRIVIA

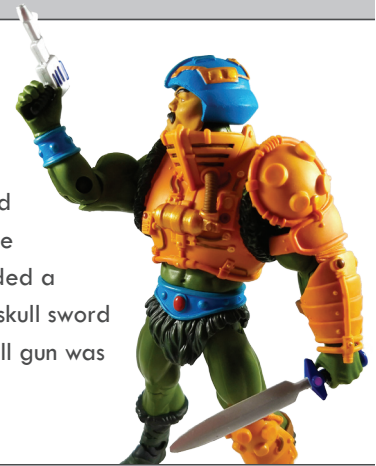
As much as possible, Mattel attempted to include the same accessories in the MOTUC Weapons Pak as they did in the vintage one, with a few exceptions and additions. For example, the Castle Grayskull axe and Man-E-Faces' gun, which were included in the vintage Weapons Pak, did not receive updates in the MOTUC Weapons Pak simply because they had not yet been made in MOTUC.



An official bio for this Weapons Pak (dubbed "Ultimate Battleground Weapons Pak — Epic Battle of Preternia") was revealed on He-Man.org on November 2, 2020.

## SWORD & GUN

These two Man-At-Arms weapons were given new blue accents (instead of gold). The vintage Weapons Pak included a similar Castle Grayskull sword in gray, but the small gun was new for MOTUC.



Featured on the Weapons Pak cardback were King Grayskull, Skeletor, the Goddess, Moss Man, Hordak, Webstor, Zodac, Tri-Klops, He-Ro and Faker.





# OPTIKK

## Space Mutant Spy for Skeletor



**REAL NAME** Pronounced through a series of blinks **BIO** A Space Mutant from the foggy polar region of the planet Denebria, Optikk's eye is specially adapted to see through the dense Denebrian fog of his homeworld, making him an ideal spy. He carries a Photon Neutralizer which has made him one of the most feared of the Space Mutants in the Tri Star System. Optikk allied himself with Skeletor shortly after the Lord of Destruction defeated Hordak and turned his ambition to the Horde Empire, forming a coalition of mutants and outcasts to conquer the universe. Optikk serves Skeletor by keeping an eye on He-Man and all the Galactic Protectors of the planet Primus.

**VINTAGE VAULT** The vintage Optikk figure was released as part of the "He-Man" toyline's second wave in 1990. A flywheel on the figure's back would make his enormous eye look from left to right. The figure came armed with a "photon neutralizer."



**NEW ADVENTURES** With the release of Optikk, Masters of the Universe Classics made its first dip into the New Adventures of He-Man pool. The New Adventures of He-Man was a cartoon that debuted in 1990 and was a loose continuation of the original He-Man and the Masters of the Universe cartoon series, which had ceased production in 1985. The cartoon and subsequent line of toys (simply dubbed "He-Man" on the packaging) introduced several new characters to the mythos, including Optikk.



### ACCESSORIES



### ALTERNATE VIEWS

Optikk utilized the standard male upper torso. All other parts, with the exception of his non-removable ab wiring, head(s) and armor, originated with Trap Jaw/ Kronis.



**MOTUC #030 • AFFILIATION** Space Mutants • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
**• ORIGINAL RELEASE** MattyCollector.com (May 17, 2010) • **RELEASE TYPE** Carded Figure



**THE EYES HAVE IT** In the vintage “He-Man” line, the Optikk figure had a green eye, while his cardback depicted him with an orange eye. For MOTUC, Optikk was given two different eye “heads” in order to represent both color options. An official bio for this alternate head (“Evil Warrior Optikk”) can be found on page 615.



**GUNS OUT** The MOTUC version of Optikk came with a modern update of his “photon neutralizer” gun.



**SHIELD ME** Optikk's shield was a newly-designed piece; the vintage figure did not come with one.



**BONUS** Weapons Pak #2 (Great Wars Assortment), released later in 2010, featured Optikk's gun and shield in black and purple. Many collectors thought these accessories worked well with Kronis (Trap Jaw).



## TRIVIA

Even though the “He-Man” line of toys had a different style and scale than the original Masters of the Universe toyline, for MOTUC these character designs were adapted to allow them to fit seamlessly with the other MOTUC figures.



The MOTUC Optikk did not have the eye rotating action feature of the vintage figure, but the back of his armor did have a (non-functioning) flywheel that paid homage to the vintage action feature.

Optikk was the first figure in MOTUC to come with a sticker on his card bubble indicating the faction that he was a part of (“Space Mutants”). This was a newly-designed logo for MOTUC. Faction stickers soon became a regular feature in the line, and Mattel eventually released sticker sheets for use on figure bubbles that lacked stickers.

Featured on Optikk's cardback were Battle Armor He-Man, Teela, Skeletor, Faker and Zodac.





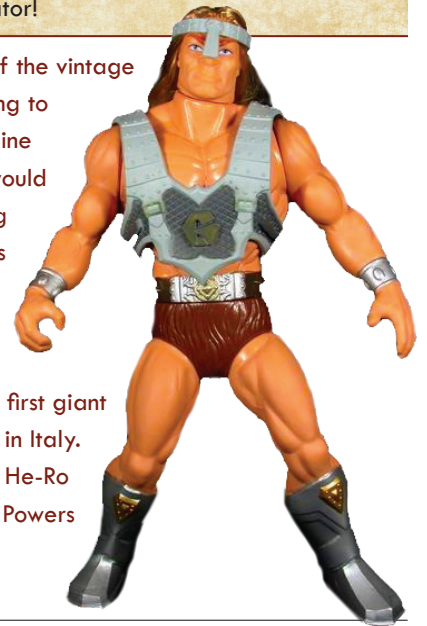
# TYTUS

## Heroic Giant Warlord

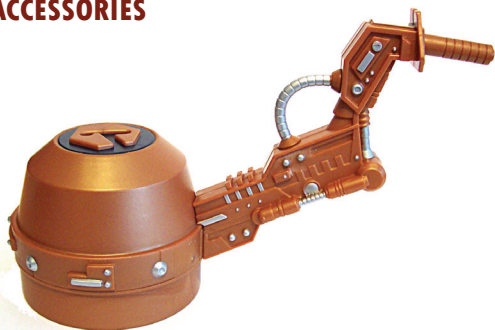


**REAL NAME** Tytus **BIO** Tytus the giant fought for peace alongside King Grayskull and He-Ro in the Great Wars. Originally from the mountains of Perpetua, he was forced to leave his home after his herd of dinosaurs began developing strange techno parts. He traveled across Eternia to seek help from Grayskull's village. There he joined the King in battle against the Snake Men and Horde. He helped construct one of the Three Towers during a temporary truce with his enemies. After He-Ro's death, he used his great strength to build King Grayskull a mighty fortress, incorporating the symbol of the Cosmic Warriors into the entrance as a tribute to his fallen comrade. In the end, Tytus fell during the First Ultimate Battleground, heroically sacrificing his life to stop the rampaging giant Megator!

**VINTAGE VAULT** In 1987, with sales of the vintage Masters of the Universe topline beginning to dwindle, Mattel made plans for a new line called the Powers of Grayskull, which would feature toys based on a storyline taking place in Eternia's past. While the line as a whole was cancelled before Powers of Grayskull could be fully released, two PoG figures — Tytus and Megator, who both also happened to be MOTU's first giant figures — were given a limited release in Italy. Fast forward to 2010, and Tytus joined He-Ro (and, later, Eldor and Megator) among Powers of Grayskull characters finally given a proper release in MOTUC.



### ACCESSORIES



### ALTERNATE VIEWS



**MOTUC #031 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$40  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (May 17, 2010) • **RELEASE TYPE** Oversized Figure





**SIZE MATTERS** The vintage Tytus figure was 15" tall, making it three inches taller than the MOTUC Tytus, even though the MOTUC line was a larger scale than the vintage Masters of the Universe figures. The MOTUC version of Tytus was scaled down in order to keep its retail price down.

**WELL ARMED** Tytus' weapon was a faithful update of his vintage weapon and shipped in two pieces.



**CATCH AND RELEASE** The function of Tytus' weapon was to grab enemies by the head and pick them up. The figure's joints, however, were not strong enough to hold up both the weapon and another figure.



## TRIVIA

Future giant figures Megator and Procrustus would re-use many of Tytus' parts.



In spite of his size, Tytus featured significantly fewer points of articulation compared to most MOTUC figures. He lacked the ab crunch, bicep swivels, hinged hips, ball jointed shoulders, and ankle articulation that most MOTUC figures had. His articulation included swivels at the neck, shoulders, wrists, waist, and hips, and hinges at the elbows and knees: a total of only 12 points.

The vintage Tytus had rooted hair, but the MOTUC version had molded plastic hair.

While Tytus' bio stated that he died during the First Ultimate Battleground, future MOTUC mini-comics would contradict this statement.

As the line's first giant figure, Tytus was given all-new window box packaging which would be re-used for future giant figures.

Featured on Tytus' cardback were King Grayskull, Moss Man, the Goddess, Skeletor, Hordak and He-Ro.





# SHE-RA

## Most Powerful Woman in the Universe



**REAL NAME** Adora of the House of Randor **BIO** Channeling the combined Power of the Universe and the Wisdom of the Elders of Eternia, Adora transforms into She-Ra, the most powerful woman in the Universe. Her strength comes not from brute force but from sheer will and her cunning magical powers and healing abilities. She also has the power to communicate telepathically with animals. As both She-Ra and Adora, she helped lead the Great Rebellion of Etheria against the Horde invaders. Later, when Hordak found an escape to Eternia, she pursued him with the help of several of her friends and allies. Once there, the Princess of Power joined forces with the now-renegade Masters of the Universe who, without King Randor, had become outcasts in their own land, fighting against Hordak's new tyranny!

**VINTAGE VAULT** The original She-Ra figure was released as part of the "Princess of Power" toyline's first wave in 1985. She came with a red cape, white skirt with gold belt, gold tiara/mask, sword, shield, and comb, and featured rooted hair.



**UPDATES** While the MOTUC She-Ra figure shared a handful of design similarities with her vintage predecessor, for the most part the modern update took its design cues from her appearance in the Filmation POP cartoon. In particular, the design of her tiara and dress were taken directly from her animated appearance. The most obvious homages to her vintage action figure could be found in the coloring of her accessories and the design of her alternate head with its accompanying tiara/mask.

**MOTUC #032 • AFFILIATION** The Great Rebellion • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$40  
**• ORIGINAL RELEASE** MattyCollector.com (June 15, 2010) • **RELEASE TYPE** Carded Figure

### ACCESSORIES







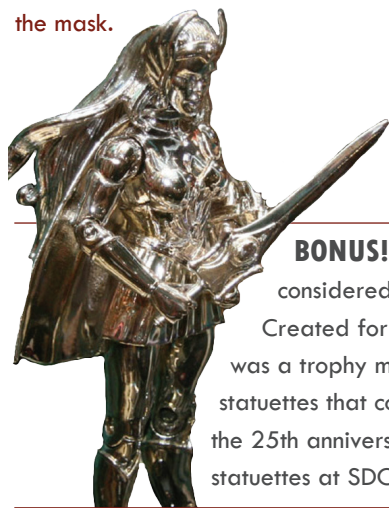
**HAIR TODAY** The vintage She-Ra came equipped with a pink comb for styling her rooted hair. The MOTUC version came with a comb that also doubled as an axe.

**FOR THE HONOR** She-Ra's sword was simply a gold version of the silver sword previously released with Adora. While its overall design more closely resembled its Filmation POP cartoon appearance, its gold color scheme was based on the vintage toy sword.



**SHIELD ME** She-Ra also came armed with a gold shield with an embedded blue "gem." The design of this accessory was based on the shield that came with the vintage figure.

**HEADS WILL ROLL** The concept of a masked/unmasked She-Ra was used in the Princess of Power mini-comics, but not in the Filmation POP cartoon. Just like the vintage figure, the MOTUC figure came with a tiara that doubled as a mask when flipped over, as well as an alternate head to accommodate the accessory. Instead of clipping around her head like the vintage toy, the MOTUC She-Ra had a hole in her forehead to accommodate a peg in the mask.



**BONUS!** This "SDCC Silver She-Ra" was not considered an official part of the MOTUC line.

Created for San Diego Comic Con in 2010, the piece was a trophy mounted a base and was limited to three statuettes that could be won in a raffle held in honor of the 25th anniversary of She-Ra. The sign displayed with the statuettes at SDCC identified them as "custom" pieces.



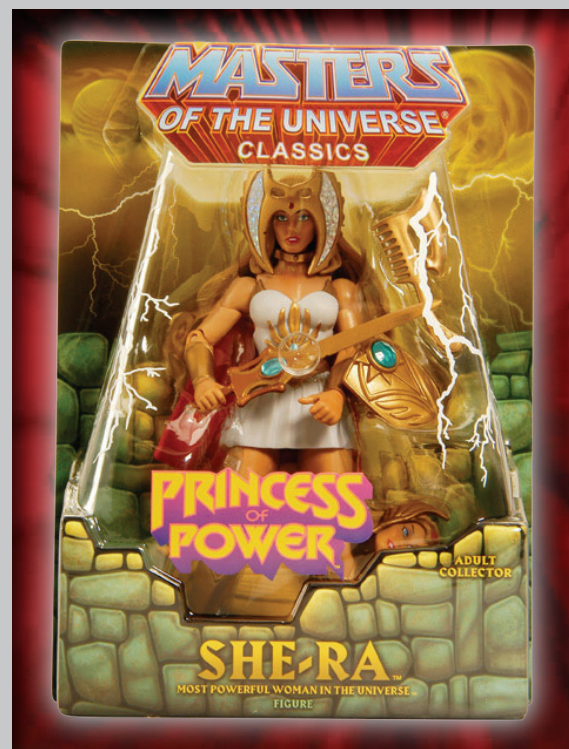
## TRIVIA



The following copy was written for She-Ra's sales page on MattyCollector.com: "Finally, the Princess of Power fulfills her long-awaited destiny... here at MattyCollector.com! Although she was once the long-lost sister of Prince Adam, Adora received the ultimate makeover to become the mighty She-Ra. Fully-articulated and designed with impeccable detail by the Four Horsemen, the Most Powerful Woman in the Universe is ready to rule your collection with the help of these accessories: Sword of Protection, shield, battle axe, removable cape, modern-style head, and vintage-style head with removable mask to display in two different positions."

In 2011, Mattel created a 2-pack, exclusive to Toys R Us, that featured She-Ra alongside the DC Universe Classics figure Supergirl. This version of She-Ra was nearly identical to her single-carded MOTUC release, but did not include her comb or alternate (vintage-style) head.

Featured on She-Ra's cardback were He-Man, Man-At-Arms, Adora, Hordak, and King Randor.





# KELDOR

## Apprentice of Hordak



**REAL NAME** Keldor of the House of Miro **BIO** Banished from the royal palace, in part due to distrust for the rare blue-skinned Gar race, Prince Keldor became an outcast. He travelled Eternia seeking knowledge and guidance, eventually discovering the ancient Spirit of Hordak. From him, Keldor learned of the dark arts and came to realize that to truly unite Eternia, he would need to take command of the planet himself. He gathered an army of fellow outcasts and led them into battle against his brother, Captain Randor. Eventually defeated and near death, Keldor once again turned to Hordak who, in exchange for his own freedom, agreed to save Keldor's life by merging him with Demo-Man, twisting Keldor into Skeletor — Lord of Destruction!



**ORIGINS** Keldor was first mentioned in the 1987 mini-comic "The Search for Keldor," but was not physically

portrayed until the first episode of the 2002 MYP MOTU cartoon. This episode depicted how Keldor first became disfigured; future episodes further explained his transformation from handsome Gar to freakish Skeletor.



### ACCESSORIES



### ALTERNATE VIEWS

Keldor utilized the standard male torso, shoulders, biceps, hands, and upper legs, along with He-Man's right bracer, Tri-Klops' left bracer, and Skeletor's boot tops. Keldor's feet and head were newly sculpted.



**MOTUC #033 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$40**  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (June 15, 2010) • **RELEASE TYPE** Carded Quarterly Figure





**WELL ARMED** In the 2002 MYP MOTU cartoon, Keldor was depicted carrying a newly-designed twin-bladed sword. For the figure, however, he was simply given the two halves of the Power Sword, both halves molded in purple.



**EN GARDE** In 2012, Mattel produced a twin-bladed sword, like the one from the 2002 MYP MOTU cartoon, for Keldor. The sword was designed to split in two, but due to a manufacturing error, the first batch of swords were produced glued together. Mattel gave the glued-together swords away to attendees of Power-Con in September of 2012. The corrected version of Keldor's sword, which could be split in two, was included in Weapons Pak #3 (Great Unrest Assortment) in October of 2012.



**FEEL THE BURN** The acid vial accessory was based on the first episode of the 2002 MYP MOTU cartoon series, where an attempt to use it against Captain Randor backfired against Keldor. A bio for this accessory, dubbed "The Vial of Venom," can be found on page 603.



## TRIVIA



While Keldor came with a re-release of Skeletor's armor, for Keldor the armor was a deeper purple and featured silver detailing on the rivets and crossbones.

Keldor's head and cape were released again with the Ultimate Skeletor figure in 2017.

While there was no Keldor figure in the vintage MOTU line, Mattel did create a Keldor figure for the 2002 MOTU toyline, releasing it as an exclusive at San Diego Comic-Con in 2003. The figure came with three heads: Skeletor, Keldor, and one depicting the character mid-transformation from Keldor to Skeletor.

The official bio for the Dual-Bladed sword of Keldor can be found on page 585.

Keldor's cape and armor were two unconnected pieces and could therefore be worn separately.

Featured on Keldor's cardback were He-Man, Skeletor, Hordak, Beast Man, and Evil-Lyn.



GALLERY



# COUNT MARZO

## Evil Master of Magic



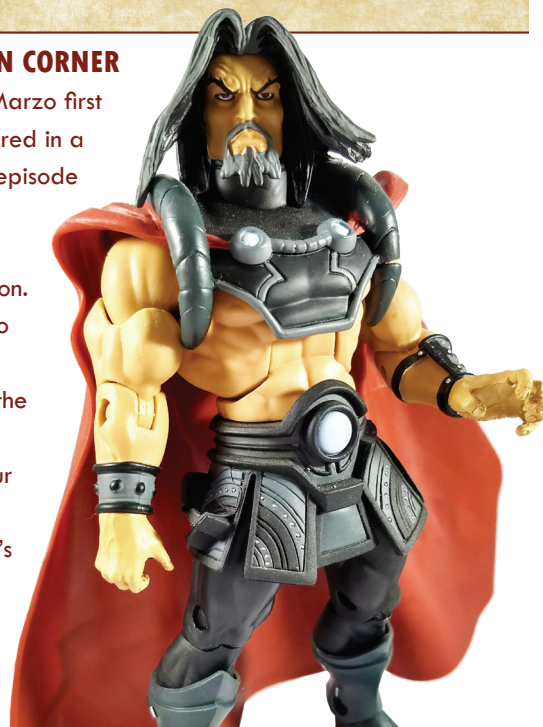
**REAL NAME** Marzo Kalif **BIO** A fifth degree wizard raised by evil mystics in the Dunes of Doom, Marzo spent most of his early life learning of the many advantages of magic over technology. Seeing the suffering of warriors in the Dark Hemisphere, Marzo become convinced that Eternia would be better off with him as its leader. He staged a series of strategic uprisings across the planet and challenged King Miro for his crown. Unable to defeat the King's army, Marzo used his magical amulet to banish Miro to another dimension. In their father's absence, Miro's royal sons heroically joined together and defeated the wizard, trapping him in the form of a powerless old man.



### CARTOON CORNER

Count Marzo first appeared in a 1983 episode of the Filmation MOTU cartoon.

He went on to appear in two additional episodes. For the 2002 MYP MOTU cartoon, the character was given a new design and appeared in four episodes total. This figure was based on the character's 2002 design.



### ACCESSORIES



### ALTERNATE VIEWS

Count Marzo utilized the standard male torso, shoulders, biceps, right hand, and upper legs, He-Man's bracers, Skeletor's boot tops, and Keldor's feet. All of his other parts were newly sculpted.

**MOTUC #034 • AFFILIATION** Council of Evil • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (July 15, 2010) • **RELEASE TYPE** Carded Figure





**HOCUS POCUS** Count Marzo's amulet was made from translucent red plastic with a painted silver frame. The official bio for this amulet — dubbed the "Amulet of Avarice" — can be found on page 594.

**EN GARDE** Count Marzo's sword was based on the weapon he used in the 2002 MYP MOTU cartoon series. The sword could be stored on the right-hand side of the figure's belt. The amulet could be stored there as well.



**STORAGE SPACE** There was a slot in the back of the figure's belt (hidden by the cape) to hold the Amulet of Avarice.



## TRIVIA



The following copy was written for Count Marzo's sales page on [MattyCollector.com](http://MattyCollector.com): "Although his campaign to take over all of Eternia was brutally brilliant, Count Marzo was ultimately proven to be no match for the heroic sons of King Miro! Along with a removable cape, this magnificent figure receives an all-new hand sculpt so the accompanying magic amulet can be held outstretched in battle position, ready to assist the Count in casting his malicious spells. Like all Masters of the Universe Classics figures, Count Marzo was designed by the Four Horsemen and is fully articulated."

The figure's cape and armor, which could be removed, were a single piece.

Marzo was given a new "gripping" left hand in order to properly hold the amulet accessory. This hand would be used again for the Faceless One and Nepthu figures.

Featured on Count Marzo's cardback were Battle Armor He-Man, Hordak, Evil-Lyn, King Randor, Skeletor, and Man-At-Arms.





# ORKO

## Heroic Court Magician



**REAL NAME** Orko **BIO** After the rise of the Horde Empire, evil again outweighed the forces of good in the five dimensions. So in every generation a Cosmic Warrior was recruited by the Overlords of Trolla to fight against evil. Each was given the Sword of He, a weapon infused with the Power of the Universe. They were also assigned a Trollan guide to watch over and advise them in their quests. On the planet of Eternia, after five centuries of being split in two, the Trollan Power Sword was at long last joined and bequeathed to an heir worthy of its power — Prince Adam of the royal household. Orko, a member of the Trollan magical elite, was assigned to watch over Adam. Although he was a powerful mage on Trolla, the hidden mystic properties of Eternia turned his magic into little more than entertaining tricks, which he uses to entertain his friends and remain undercover.



### CARTOON CORNER

As Orko was one of a small handful of recurring main characters created by the team

behind the Filimation

MOTU cartoon, it made sense that his MOTUC figure design was based entirely upon his animated look. The character did receive an action figure in the vintage

toytline (as part of wave three in 1984), but it failed to capture the overall design and scale of the character's animated appearance.



### ACCESSORIES



### TWO FOR THE PRICE OF ONE

Among Orko's many accessories in the package was a Prince Adam figure (as well as Adam's sword, half sword, and alternate head), slightly hidden in the bottom of the package. While this release was technically a two-pack, only Orko's name was listed on the card, and only Orko was given a bio on the back.

**MOTUC #035A • AFFILIATION Heroic Warriors • SUBSCRIPTION N/A • PRICE \$25**  
**• ORIGINAL RELEASE San Diego Comic-Con (July 22-25, 2010) • RELEASE TYPE Carded Figure 2-Pack**





**NOW YOU SEE ME** The MOTUC Orko figure was released in two versions in July of 2010. A semi-translucent version, which would turn clear when heated, was released as an exclusive at San Diego Comic-Con. His book accessory also featured a heat-activated SDCC logo on its cover. The regular (non color-change) version of Orko was released after the con on MattyCollector.com.

**HEAD GAMES** In spite of his smaller size, the Orko figure's head could still be swapped with other figures in the line, allowing for some pretty hilarious, magic-gone-wrong display options.



**ABRA CADABRA** Orko's wand took its design cues from the ripcord accessory that came with the vintage Orko figure, including the ring at the top and the ridged edge.



**NOVEL IDEA** Orko's second accessory was his spell book. The official bio for this book ("Spell Book of Orko") can be found on page 602.



## TRIVIA

Orko's flight stand, which was removable, was first used with the Doomseeker accessory that came packaged with Tri-Klops.



Despite being one of the smallest figures in the line, Orko came in oversized packaging in order to accommodate the Prince Adam figure.

In spite of its diminutive size, the figure featured lots of articulation (ball-jointed neck, ball-jointed shoulders, ball and hinge elbows, and swivel wrists), as well as a removable head.

Unlike the vintage figure, Orko's hat was not removable. His head and scarf were two separate pieces.

The official bio for "Vanishing Orko" can be found on page 586.

When the Man-E-Faces figure was released in 2011, he came packaged with an alternate head that featured three faces: He-Man, Skeletor, and Orko.

Featured on Orko's cardback were He-Ro, Goddess, Zodac, Battle Armor He-Man and Man-At-Arms.





# PRINCE ADAM

## Heroic "Secret Identity" of He-Man



**BIO** Son of Randor and Queen Marlena, and brother of Adora, Prince Adam calls upon the Power of Grayskull to become the mighty He-Man. Raised alongside Teela and taught by his mentor Man-At-Arms, Adam was a kind, good-humored young man who did not care for warfare. He preferred naps in the Evergreen Forest with his friends Cringer and Orko, or revelry in Eternos where he was well-liked by the citizenry. Despite his carefree personality, Adam was selfless and incredibly brave. He downplayed his heroic spirit, but his courageous heart shone through on several occasions, particularly when he saved his father's life in a miraculous feat of will and strength. As a witness to this occurrence, Teela realized there was more to Adam than met the eye, making his seeming irresponsibility all the more frustrating. When Prince Adam matured, his physical appearance began to match that of his alter ego. Noting this, the Sorceress called upon the magic of Castle Grayskull to obfuscate He-Man's face. To those who did not know his secret, He-Man's features appeared much more rugged than those of the prince.

**VINTAGE VAULT** The vintage Prince Adam figure was released as part of the vintage toyline's third wave in 1984. The figure came equipped with a magenta version of the half Power Sword and came dressed in a removable fabric vest with a separate elastic black belt. The figure's design was based on Prince Adam's appearance in the Filmation MOTU cartoon series.



### ACCESSORIES



**CARTOON CORNER** The MOTUC Prince Adam figure took most of its design cues from the vintage figure, with an overall darker color scheme (note that the vest was more maroon than pink) when compared to the character's animated version, and a magenta Power Sword instead of gray. Prince Adam also came with a newly-sculpted smiling head, reflecting the character's more laid-back personality.

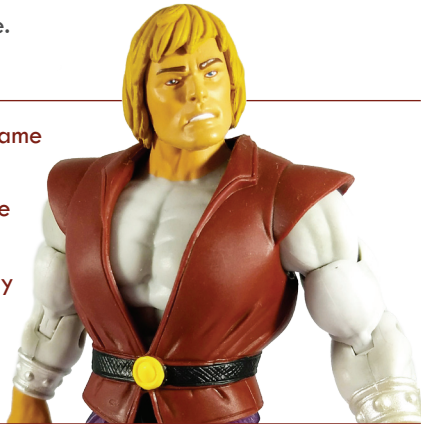
**MOTUC #035B • AFFILIATION Heroic Warriors • SUBSCRIPTION N/A • PRICE \$25**  
**• ORIGINAL RELEASE San Diego Comic-Con (July 22-25, 2010) • RELEASE TYPE Carded Figure 2-Pack**





**WELL ARMED** Prince Adam came with a magenta version of the Power Sword. This was the ninth time the full Power Sword was issued in MOTUC. He came with a magenta version of the half Power Sword as well. It was originally intended for Adam's vest to have a flap on the back to store his sword, but this was accidentally omitted from the production figure.

**A HEAD OF THE REST** Prince Adam came packaged with a re-release of the original He-Man figure's head for those collectors who wished to display the figure with a more serious, battle-ready expression.



**HEADS WILL ROLL** Fans who wished to more accurately recreate the look of the vintage Prince Adam figure could give him the alternate He-Man head that came with the Oo-Larr figure in 2015.



**SAME AS** Prince Adam of course got most of his parts from the original He-Man figure, with the exception of his left forearm, which was from Tri-Klops. Only his vest and smiling head sculpt were entirely new.



## TRIVIA



Prince Adam came as an "accessory" to the Orko figure, which was released in two versions (a regular version and a color-change version) in July of 2010. Prince Adam and his accessories were mostly hidden at the bottom of the Orko packaging. To date, this version of Prince Adam has not been given a proper single release of his own, nor was he ever given an official bio.

Since Prince Adam was not given his own packaging or bio, his tagline "Heroic 'Secret Identity' of He-Man" did not officially appear in MOTUC until the figure was featured on the back of Queen Marlena's packaging.

The official bio for Prince Adam ("Heroic Defender of the Secrets of Castle Grayskull") was revealed on He-Man.org on April 13, 2020. Adam saving his father's life comes from issue 19 ("Stuck in a Moment") of the 2012-era DC MOTU comics. The Power of Grayskull being used to obfuscate the similar appearance between Adam and He-Man comes from an unused idea for the MOTU Newspaper Comic Strips.



GALLERY



# MO-LARR

## Eternian Dentist



**REAL NAME** Dr. Moe Larrstein **BIO** When an impacted wisdom tooth or an infected molar threatens the oral health of anyone in the Dark or Light Hemispheres, Mo-Larr, Eternian Dentist, is called! Relentlessly dedicated to his craft, Mo-Larr has been known to travel to the gates of Snake Mountain itself to insist his clients keep their appointments! Whether hero or villain, it's all the same to Mo-Larr — the sworn enemy of all Eternian cavities!



**SKETCHY STORY** Mo-Larr was created by the writers of the comedy show *Robot Chicken*, making his debut in season two in a segment simply titled "Mo-Larr." In the episode, Mo-Larr chased down Skeletor and relieved him of an impacted wisdom tooth, sans numbing agent. His name was a pun on "molar," one of five (molar, pre-molar, canine, lateral incisor, and central incisor) different types of teeth. Mattel paid homage to the segment by releasing an exclusive 2-pack of Mo-Larr and Skeletor at San Diego Comic-Con in 2010.



### ACCESSORIES



**READ ALL ABOUT IT!** On the floor of the Mo-Larr/Skeletor packaging was what appeared to be a magazine titled X-PLOARAR, with the Sorceress on the cover. Headlines included: • Not Armored Babes! Fashion and Trends • Leotards and Vests: Always in Style! • By the Power of Grayskull! The Sorceress Sores Our Wrists! • +PLUS Choosing the Giant Cat That's Right for You!



**MOTUC #036 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$40**  
**• ORIGINAL RELEASE San Diego Comic-Con (July 22-25, 2010) • RELEASE TYPE Boxed Figure 2-Pack**



Skeletor came armed with his Havok Staff, Power Sword (making its 10th appearance in the line), and half Power Sword.



## TRIVIA

Mo-Larr's lab coat was not removable.

Mo-Larr actually made one official appearance within MOTU canon. He can be seen among Skeletor's ranks on the battlefield in the mini-comic "The Fall of Eternia: Part 3," which was packaged in the Laser Power He-Man / Laser Light Skeletor 2-pack.



**YOU KNOW THE DRILL** Mo-Larr came with five assorted dental tools, including a drill, mirror, pick, pliers and floss. He used all except the mirror and pick during his appearance on *Robot Chicken* episode.



**COLLECT THEM ALL!** The back of the Mo-Larr/Skeletor packaging featured regular cross-sell art for He-Man, Teela, and Man-At-Arms, as well as images of Beast Man tied up with dental floss and Grizzlor with a dental drill in his eye. These latter two pictures were references to the *Robot Chicken* skit.



## SKELETOR Lord of Destruction

Although lacking any skin, Skeletor's bony exterior has left him open to oral decay and poor dental hygiene. When his wails of pain become too much, his servants Grizzlor and Beast Man have been known to call upon the only expert in Eternia who can help — Mo-Larr, Eternian Dentist! Quick to forget, Skeletor often loses track of his appointments, distracted by his massage chair and Eternian periodical collection.



## NOTHING BUT THE TOOTH

Skeletor featured a new head sculpt with a missing front tooth.





# WHIPLASH

## Evil Tail-Thrashing Warrior



**REAL NAME** Torrant Krazut **BIO** Following his father's untimely death, Torrant bitterly grew up under the rule of his older brother Ceratus. After years of brooding in Sub-Ternia, he struck a deal with a surface dweller named Keldor and helped lead his forces in a raid against Randor's army during the Great Unrest. Keldor's plan failed, and Torrant was banished from Sub-Ternia for betraying his people. He was taken in by his former employer and quickly rose up through the ranks, staying with Keldor even after his transformation into Skeletor, serving as his chief brute squad enforcer. His thick hide and stubborn intellect have made him more than a match for the Masters of the Universe, often leaving only He-Man to defeat him. Whiplash uses his thrashing tail for doom and destruction.

**VINTAGE VAULT** The vintage Whiplash figure was released as part of the original toyline's third wave in 1984. Equipped with an orange spear, twisting the figure's waist would cause the rubber tail to "thrash" from side to side.



**UPDATE** The MOTUC Whiplash was a very faithful update of its vintage predecessor. While the figure utilized the standard male biceps and furry loincloth along with Skeletor's hands, all other pieces were newly sculpted. No longer rubber like its vintage predecessor's, his tail featured one point of articulation.



### ACCESSORIES



**TO THE POINT** Like the vintage Whiplash figure, MOTUC Whiplash came armed with an orange spear.



**MOTUC #037 • AFFILIATION Evil Warriors • SUBSCRIPTION Club Eternia 2010 • PRICE \$20**  
**• ORIGINAL RELEASE MattyCollector.com (August 16, 2010) • RELEASE TYPE Carded Figure**



**A HEAD OF THE REST** Whiplash was released with an alternate head sculpt based on his re-design for the 2002 MYP MOTU cartoon series. The official bio for this head (dubbed “Disguised Whiplash — Traitorous Reptilian Warrior”) can be found on page 595.



### ARMED & DANGEROUS

Whiplash’s twin-bladed weapon was based on the accessory that came with his 2002 action figure.

**BONUS** Weapons Pak #2 (Great Wars Assortment), released later in 2010, featured Whiplash’s twin-bladed weapon in gold and black.



### TRIVIA

The following copy was written for Whiplash’s sales page on MattyCollector.com: “When Old Bone Face needs to lay down the law on his underlings, he calls upon the ultimate enforcer: Whiplash, Evil Tail-thrashing Warrior! Sculpted by the Four Horsemen, Whiplash features an articulated tail that rotates a full 360 degrees so he’s ready to deliver his devastating blow anytime, anywhere. And, for ultimate customization, he arrives with weapons and both modern and vintage heads.”



Whiplash’s tail piece, which was removable, would be used again, in whole or in part, with Draego-Man and Ceratus, and his upper torso would be used again with Buzz-Off.

Weapons Pak #2 (Great Wars Assortment), released later in 2010, featured Whiplash’s spear in gold plastic. It would be released again with the Weapons Rack in 2011, this time in silver plastic, and would also be included with Eternos Palace King Randor in 2012 in yellow plastic.

Featured on Whiplash’s cardback were Scareglow, Skeletor, Trap Jaw, Evil-Lyn and Webstor.





# CHIEF CARNIVUS

## Heroic Feline Warrior



**REAL NAME** Carnivus Fervelius III **BIO** Leader of a race of Eternian cat warriors called Qadians, Carnivus keeps his people safe high in the village of Felis Qadi. For many years the Qadians kept a neutral stance, preferring not to get involved in the affairs of other tribes. But with the rise of Skeletor and the subsequent release of the Snake Men and the Horde from their interdimensional prisons, Carnivus agreed to re-evaluate his core principles and joined the struggle for freedom, allying himself and his people with King Randor's new Eternian Council. Carnivus uses his feline agility and great courage to fight against evil.



### CARTOON CORNER

Chief Carnivus was the first fully original character who made

its debut

in the 2002 MYP MOTU cartoon series to receive its own figure in Masters of the Universe Classics since King Grayskull. The character debuted in the episode "Dragon's Brood" and went on to make three further appearances on the show. The character did not receive an action figure in the 2002 MOTU toyline.



### ACCESSORIES



### ALTERNATE VIEWS

While Chief Carnivus was given a lot of new parts, including his own unique loin cloth, he did utilize Beast Man's furry torso, shoulders, biceps, forearms, and upper legs, as well as He-Ro's boot tops.

**MOTUC #038 • AFFILIATION** Eternian Council • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (September 15, 2010) • **RELEASE TYPE** Carded Figure





**GOOD OMENS** Carnivus' sword design was an intentional homage to the Sword of Omens, the primary weapon of the ThunderCats, a completely separate property that never officially crossed paths with Masters of the Universe until a crossover comic book miniseries released by DC Comics in 2016.

**SHIELD ME** Carnivus' second accessory was a purple shield featuring a gold cat face design. The shield's cat face was based on the design of the Central Tower of the vintage Eternia playset.



### FASHION SENSE

Carnivus' armor and cape were two separate pieces, and both were removable.



### TRIVIA



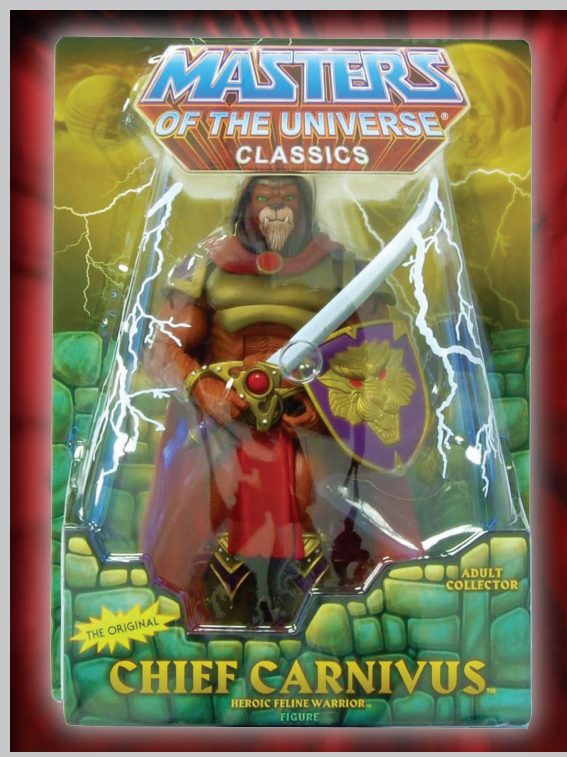
The following copy was written for Chief Carnivus' sales page on MattyCollector.com: "Here's a rare opportunity to own a 200x character, re-imagined in masterful MOTUC style by the Four Horsemen. Fully articulated and armed for combat with the Sword of Saz and his ancestral shield, Chief Carnivus creates a formidable trio of warrior leaders when standing side-by-side with Stratos and King Randor."

It would be nearly a year until Mattel released another 200x-original character in MOTUC (The Faceless One).

Weapons Pak #3 (Great Unrest Assortment), re-released in 2012, featured a re-release of Carnivus' sword and shield in a blue and silver deco.

An official bio for the Sword of Saz can be found on page 593.

Featured on Chief Carnivus' cardback were Battle Armor He-Man, Moss Man, Zodac, King Randor, and Man-At-Arms.





# GYGOR

## Evil Fighting Gorilla



**REAL NAME** Gygor **BIO** Shortly after the Great Unrest, Keldor was driven behind the Mystic Wall, and Gygor, Lord of the Vine Jungle, led an army of beast men in a series of raids against the long forgotten Castle Grayskull, believing the many tales of its great and mysterious power. It was only through the combined powers of Oo-Larr the Jungle He-Man and the Goddess that Gygor was defeated and placed in a state of suspended animation. Eventually, Hordak returned to Eternia, and the savage gorilla was freed by Evil-Lyn in her attempt to bolster Skeletor's forces against the new Horde army. Gygor uses his great strength to fight the Heroic Warriors.

**PROTOTYPICAL** In the early 1980s when Mattel was working on concepts for their in-development Masters of the Universe toyline, several figures from their existing Big Jim toyline were modified for possible inclusion in MOTU. Big Jim's tiger figure was used for Battle Cat and Panthor, and the eagle figure was used for Zoar and Screech. But there was also a Big Jim gorilla figure, and in one proposal, the gorilla was painted yellow, fitted with Darth Vader-like armor, and presented as a steed for He-Man.



To the left is a custom version of the proposed vintage MOTU gorilla figure. This figure never made it past the prototype stage in the original line, but for MOTUC, Mattel revisited the concept, finally giving Gygor a proper release.

### ACCESSORIES



**MONKEY BUSINESS** Due to the similarity of their sculpts, many collectors theorized that Gygor shared tooling with the DC Universe Classics Gorilla Grodd figure, also produced by Mattel. This turned out not to be the case.



**MOTUC #039 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$30**  
**• ORIGINAL RELEASE MattyCollector.com (September 15, 2010) • RELEASE TYPE Oversized Figure**



## ALTERNATE VIEWS



**AXE TO GRIND** As was planned with his prototype figure, Gygor came armed with a giant axe and was decked out with armor, cape, and helmet.



**FEELIN' FREE** All of Gygor's armor pieces were removable, although his arm and leg armor was quite difficult to slide over his hands and feet.



**SIZE MATTERS** At nearly 10 inches tall, Gygor stood head and shoulders above regular MOTUC figures.



## TRIVIA



The following copy was written for Gygor's sales page on [MattyCollector.com](#): "Long-awaited Gygor is a loyal member of Skeletor's army who lives to unleash his sizeable simian skills against those that stand for good. Designed by the Four Horsemen, this fully articulated, large-scale beast (he stands nearly 10" tall!) is based on a prototype figure from the vintage days that was never produced. In his first-ever offering, Gygor arrives with awesome armor and a battle axe."

Classified as a "large" figure, Gygor retailed for \$30 upon release and was not included in the 2010 Club Grayskull subscription.

Many of Gygor's parts were re-used for the Shadow Beast figure in 2011.

Gygor's cape and harness were all one piece.

Featured on Gygor's cardback were He-Man, Skeletor, Battle Cat, Hordak, the Goddess, Zodac, Beast Man and Evil-Lyn.



GALLERY



# ROBOTO

## Heroic Mechanical Warrior



**REAL NAME** Robot Model 9041 **BIO** Originally built by Man-At-Arms as a chess opponent for Man-E-Faces, the robot companion was nicknamed Roboto and given a heart-shaped emotion chip which altered his speech patterns. Under the influence of his new programming, Roboto came to understand a desire for freedom and upgraded himself for battle so that he could join the Masters of the Universe in their fight against evil. Roboto serves as chief strategist for the Masters and uses his unstoppable robotic strength in heroic combat.

**VINTAGE VAULT** The vintage Roboto figure was released as part of the original toyline's fourth wave in 1985. The figure came equipped with three arm attachments: gun, claw, and axe.



**DOMO ARIGATO** Roboto was one of very few figures whose action feature was carried over from the vintage figure to the MOTUC figure. If the figure's waist was rotated, the gears in his chest would turn. (His jaw, however, did not open and close when his waist was twisted, unlike the vintage figure.)

### ACCESSORIES



**WELL ARMED** Just like his vintage predecessor, Roboto came equipped with gun, claw, and axe attachments for his right arm.



**MOTUC #040 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (October 15, 2010) • **RELEASE TYPE** Carded Figure





**A HEAD OF THE REST** In 2015, Mattel released “Heads of Eternia,” a six-pack of character heads based upon their designs in the 2002 MYP MOTU cartoon. Roboto received a new head sculpt in this pack. The official bio for this alternate look (dubbed “Galactic Protector Roboto - Heroic Upgraded Mechanical Warrior”) can be found on page 587.

**BONUS ACCESSORIES** Trap Jaw’s gun, hook and claw attachments were cast in gray plastic and included in Weapons Pak #4 (End of Wars Assortment) in 2010 for use with Roboto.



**RED RIGHT HAND** Roboto came with a removable red right hand, a body part that the vintage figure lacked.



## TRIVIA

The following copy was written for Roboto’s sales page on [MattyCollector.com](http://MattyCollector.com): “No need to ask Roboto what he’s feeling — it’s there for all the world to see in his visible heart-shaped emotion program! Not only do his gears work just like the ‘80s inspiration toy, Roboto is fully articulated right down to his mouth guard. Our reboot comes with the three original arm attachments (axe, laser, and claw) that can be swapped with an all-new standard hand.”



Roboto’s “real name” (Robot Model 9041) came from a number on the vintage figure’s packaging, which marked him as Mattel toy #9041.

Roboto was accidentally manufactured with reversed shoulders.

Roboto’s axe, claw, and gun attachments were later cast in black plastic and included in Weapons Pak #2 (Great Wars Assortment) in 2010 for use with Trap Jaw.

Featured on Roboto’s cardback were Battle Armor He-Man, Teela, Orko, Man-At-Arms, and Stratos.





# GRIZZLOR

## The Ferocious Figure with Fur!



**REAL NAME** Gur'rull Gu'rroowarrrk **BIO** Originally a peaceful creature from the planet Jungulia, at the young age of 428 Gur'rull was kidnapped by the Horde Empire, who erased his memories so he would serve loyally in their armies. Renamed "Grizzlor," he travelled with Hordak to Eternia in search of He-Ro. His ferocious attacks were so frightening that even after being banished to Despondos along with his master, Grizzlor's legend lived on, becoming a story told by young Eternian children. Prison Guard for the Horde, Grizzlor is ready to unleash his fierce claws to attack the forces of Eternia!

**VINTAGE VAULT** The vintage Grizzlor figure was released as part of the original toyline's fourth wave in 1985, when the Evil Horde was first introduced. The figure, which came equipped with a green crossbow, was notable for being covered in real brown fur.



**HAIR TODAY** The MOTUC Grizzlor, like its vintage predecessor, was covered in brown fur. The figure was a faithful update of the original figure, with the only notable design deviation being his yellow bracers. These were likely added as there were no bare, furry arms in the MOTUC parts library at the time of the figure's release.

### ACCESSORIES



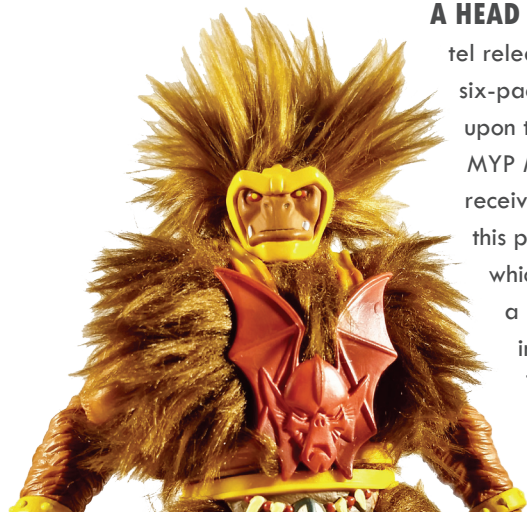
### ALTERNATE VIEWS

Grizzlor utilized the standard male torso and furry shorts, Beast Man's shoulders, biceps, and upper legs, Keldor's boots, and Chief Carnivus' forearms and hands.



**MOTUC #041 • AFFILIATION** The Evil Horde • **SUBSCRIPTION Club Eternia 2010 • PRICE \$20**  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (November 15, 2010) • **RELEASE TYPE** Carded Figure





**A HEAD OF THE REST** In 2015, Mattel released “Heads of Eternia,” a six-pack of character heads based upon their designs in the 2002 MYP MOTU cartoon. Grizzlor received a new head sculpt in this pack. This alternate portrait, which was originally planned as a swappable face plate, was inadvertently revealed in Toyfare magazine to be included with the figure itself.

## TRIVIA

The following copy was written for Grizzlor’s sales page on MattyCollector.com: “With utter and total mindlessness, this brutal beast has a single mission: to defend his beloved Horde Empire against the good that is Eternia! As an homage to the original, Grizzlor is protected by ‘fur’ that feels just like the vintage figure, plus a breast plate, classic-style green crossbow, axe, machete, sword, and a removable loin cloth. Underneath the fur exterior is a fully-articulated figure sculpted in fearsome detail by the Four Horsemen.”



Removing Grizzlor’s fur (which was possible but also permanent, as the fur was not designed to be removed) revealed a smooth upper torso underneath, but also the standard furry loincloth and, surprisingly, a two-toned yellow painted belt.

A bio for Grizzlor’s 2002 headsculpt look (dubbed “General Grizzlor - Ferocious General of the Evil Horde”) can be found on page 588.

Featured on Grizzlor’s cardback were He-Man, Keldor, Hordak, Man-At-Arms, and She-Ra.



**WELL WARMED** Like the original Grizzlor figure, the MOTUC Grizzlor came armed with a green crossbow. Grizzlor’s sword, machete, axe and belt were based on his redesign for the 2002 MYP MOTU cartoon and mini-statue, and all of the figure’s weapons could be stored on its back.





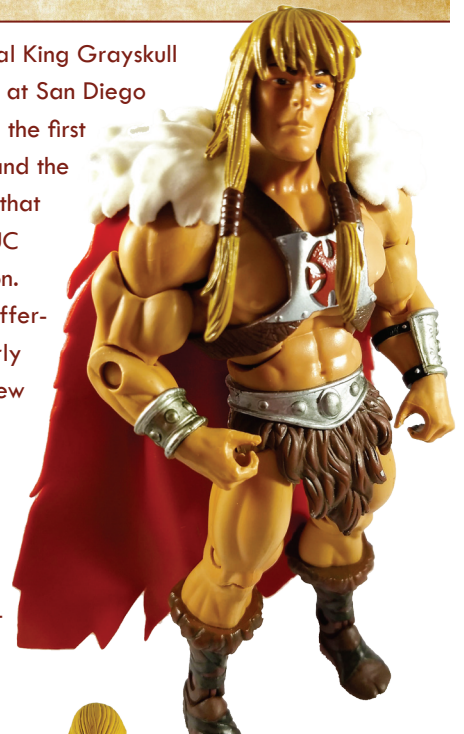
# KING GRAYSKULL 2.0

## Heroic Ancestor of He-Man



**REAL NAME** D'Vann Grayskull **BIO** Growing up under the oppressive rule of the Snake Men, D'vann was driven to rebel against injustice when his brother was captured and eaten. Others flocked to Grayskull's banner and his legend began to grow. Declared King for his courage, compassion, wisdom and strength, Grayskull became a great leader, ruling along with his council of wise Elders. A destined guardian of the Sword of He, Grayskull magically passed his essence into the blade with his last breath — ensuring that only his heirs would wield it and tap into the great power it harmonized with. After his death, the sword was split in two and its power transmuted into a great orb inside his castle, protected by Grayskull's devoted and loving widow.

**NEW AND IMPROVED** The original King Grayskull figure was released as an exclusive at San Diego Comic-Con in August 2008. It being the first figure of a new and untested line, and the fact that it was an exclusive, meant that by the end of 2010, a lot of MOTUC fans did not have it in their collection. Mattel decided to remedy this by offering King Grayskull 2.0 as a quarterly figure in November of 2010. The new version of Grayskull featured silver paint in the place of gray, a red cape with white flocking at the shoulders, browner boots and loin cloth, and a removable head. (The original was released before head-swapping became standard for the line.)



### ACCESSORIES



**ALTERNATE VIEWS** The base body for King Grayskull 2.0 was identical to the original King Grayskull figure. It is worth noting that the cape and armor were separate pieces.

**MOTUC #042 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20  
**• ORIGINAL RELEASE** MattyCollector.com (November 15, 2010) • **RELEASE TYPE** Carded Quarterly Figure





**WELL ARMED** The original King Grayskull figure came with a regular (gray) Power Sword. This new version of KG came with the Power Sword in gray transitioning to translucent, sparkling blue. This was the 11th release of the Power Sword in MOTUC.

**SHIELD ME** The only accessory that the original King Grayskull figure and King Grayskull 2.0 had in common was his shield. The original King Grayskull also came with an axe which the 2.0 version lacked.



**HAVING A BALL** King Grayskull's final accessory was a marble "orb," which was blue and sparkling like his Power Sword. When the Temple of Darkness Sorceress was released in 2012, she came packaged with a stand specifically designed to hold King Grayskull's orb accessory.

**TAKE A STAND** When Castle Grayskull was released in 2013, it came with a small stand (right) to hold King Grayskull's orb, as well as a small chamber to house both the orb and stand.



## TRIVIA

The re-release of King Grayskull allowed Mattel to finally give the character an official bio.



The half Power Sword accessories allowed collectors to re-create the classic story line of uniting the two halves of the Power Sword in order to gain entry into Castle Grayskull.

The official bio for the Sword of Grayskull ("Mighty Blade of King Grayskull") can be found on page 589.

The official bio for the Orb of Grayskull ("Magical Repository for the Elders of Eternia") can be found on page 597.

Battle Lion, King Grayskull's steed, was released in May of 2014, with a special slit in his saddle in order to accommodate King Grayskull's longer loincloth.

Featured on King Grayskull's cardback were Hordak, Zodak, the Goddess, He-Ro and Moss Man.





# WEAPONS PAK

## Great Wars Assortment



**BIO** While the Great Wars are remembered for the epic struggles between the Free People of Eternia, the Snake Men, the Evil Horde, and the Dragons of DarkSmoke, other forces also challenged the heroes of Preternia. One long-forgotten encounter took place in defense of ancient Point Dread. Facing the threat of a mad extradimensional entity called Demo-Man and his army of demon-possessed Mer-Men and Caligars, the lone trio of He-Ro, Eldor, and Sharella defended the mystic outpost against insurmountable odds as Demo-Man's well-armed troops advanced. Not anticipating the might of the heroes, Demo-Man's grotesque screeches were silenced when Eldor used the Book of Living Spells to enchant one of Sharella's arrows, which the archer shot into the air over the oncoming army. Blasting the arrow with his power staff, He-Ro caused a shower of violet light to rain down upon the soldiers, instantly casting the evil spirits from the confused Mer-Men and Caligars, who retreated soon thereafter. Victorious, the trio of heroes imprisoned Demo-Man in the Valley of Gnarl, where he later became a deadly enemy of Vikor.



**BRONZE ARMOR, SWORD & TRIDENT** Mer-Man's weapons and armor were included here in bronze, ostensibly to allow collectors to recreate the character's 2002 MOTU toyline redesign.



### PERCH AND BIRD ARMOR IN GREEN

Zoar was finally able to accessorize as he received Screeech's perch and armor in green. This color matched the early card art for the vintage Zoar figure.



**ORANGE AXE & SHIELD** Because he is He-Man's doppelgänger and carries an orange version of the Power Sword, it makes sense that Faker should have He-Man's shield and axe in orange as well. This Weapons Pak delivered both.



**ROBOTO ATTACHMENTS IN BLACK** Roboto's axe, gun, and claw attachments were included in black for use with Trap Jaw.

**MOTUC #043 • AFFILIATION N/A • SUBSCRIPTION N/A • PRICE \$12**

**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (November 15, 2010) • **RELEASE TYPE** Carded Accessories



### GUN & SHIELD IN BLACK & PURPLE

Optikk's gun and shield, originally released in silver and red, were included here in black and purple. These were included simply because Mattel had limited tooling to choose from at the time.



**GOLD SPEAR** The vintage King Randor figure came with a gold Whiplash spear, but this accessory was not included with the MOTUC King Randor. Mattel rectified this omission by including a gold Whiplash spear in this Weapons Pak.

### BLADED WEAPON IN BLACK & GOLD

One of the Weapons Pak's more curious choices, Whiplash's double-bladed weapon, which was originally released in silver and orange, was included here in black and gold.



### TWO-TONE SWORD OF PROTECTION

Adora's Sword of Protection was recast in two-tone gray (unlike the original's solid gray) and included here to better match the two-tone Sword of Power included with the original He-Man figure.



### EVIL-LYN ACCESSORIES IN PURPLE

Evil-Lyn's staff, wand, orb and dagger were included in purple (with the orb itself in green). These colors were an homage to an unproduced Horde witch concept character from the vintage toyline that collectors later dubbed "Sultra."

### TRIVIA

The first Weapons Pak (Ultimate Battleground Assortment, released in April of 2010) focused heavily on recreating the vintage Weapons Pak, with 12 of its 19 pieces being directly linked to accessories included in the vintage release. With the second Weapons Pak, Mattel was able to break new creative ground, choosing freely which accessories to release in new colors, several of them fan-requested or tied to some appearance in past MOTU media. Just like its predecessor, the second Weapons Pak contained 19 total pieces, all of them existing MOTUC accessories in new colors.



The following copy was written for the Weapons Pak sales page on MattyCollector.com: "When lines are drawn, battles are fought, soldiers fall, and weapons fail. Replenish the artilleries of both sides with this all-new accessory pack!"

The Weapons Pak did not feature any kind of "bio" on the back of the packaging. Instead, an official bio for "Great Wars Weapons Pak — The Conflict for Ancient Eternia" was revealed on He-Man.org on September 2, 2019.

Featured on the Weapons Pak cardback were Keldor, Wun-Dar, She-Ra, Battle Armor He-Man, Zodac, Hordak, Optikk, Trap Jaw, Scareglow, Count Marzo, Faker, and Webstor.





# MER-MAN vs AQUAMAN

Ocean Warlord King of the Seven Seas

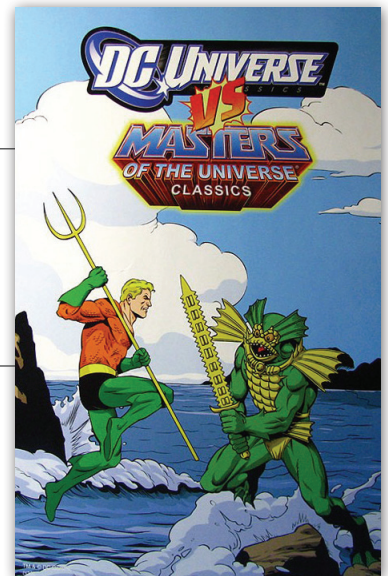


**REAL NAME** Squidish Rex **BIO** Ruler of the undersea realms of Eternia, Mer-Man was forced to serve among Skeletor's evil warriors after his kingdom was destroyed in a battle with rival ocean clans. His allegiance with Skeletor brings him to the surface world more often than he would like. Lurking deep beneath the Sea of Rakash, Mer-Man awaits Skeletor's evil call to arms!



**BACKGROUND** The third Toys R Us 2-pack of 2010 paired Mer-Man with the DC Universe Classics Aquaman figure. The two characters had never crossed paths in any previous media and were simply paired due to their shared aquatic motif.

**FREE POSTER!** Unlike the previous two 2-packs, which included reprints of existing issues of DC Comics, the Mer-Man/Aquaman 2-pack came packaged with a mini-poster.



## FROM PAGE TO PLASTIC

This blue-skinned version of Mer-Man was repainted to match his color scheme in the early Mattel MOTU mini-comics. His trident was not included because Mer-Man never wielded one in any of the vintage mini-comics.



## ACCESSORIES



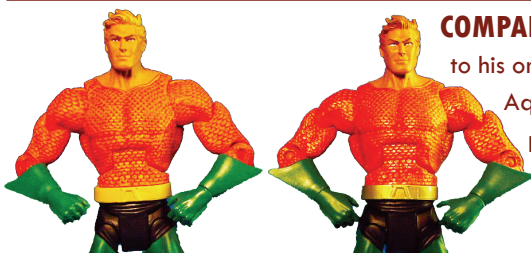
**MOTUC #044 • AFFILIATION** Evil Warriors • **SUBSCRIPTION** N/A • **PRICE** \$29.99  
• **ORIGINAL RELEASE** Toys R Us (November 2010) • **RELEASE TYPE** Figure 2-Pack





**EN GUARD** Mer-Man came with his signature bonefish sword, repainted to look as it appeared in the early Mattel MOTU mini-comics.

**REAL NAME** Arthur Curry; **Orin** **BIO** Found abandoned, Prince Orin of Atlantis was raised in the ways of the surface world and renamed by lighthouse keeper Arthur Curry. But in the water was where young Arthur truly thrived. In adulthood, he took the name Aquaman and used his aquatic abilities to patrol the seven seas. The aquatic avenger's renown soon earned him a place among the newly assembled Justice League of America.



**COMPARISON TIME** Compared to his original release (far left), this Aquaman featured glossier paint on his torso, a gold belt (instead of yellow), and darker hair.

## OCEAN LORD MER-MAN

### Evil Undersea Tyrant

Beneath the oceans dark and fathoms deep, the spoiled undersea princeling Mer-Man ruled over twenty-thousand leagues from the mysterious trench of Moraturia to the glistening reef of Aquatica. When the rebel Aquarus, originally a simple farmer near the boundaries of Merlantis, challenged his ruthless sovereignty, an outraged Mer-Man destroyed his own kingdom trying to crush the rebellion. Reduced to poverty, the undersea prince without a throne emerged on the surface of Eternia where his blue skin turned dark green in the harsh Eternian sun. In one failed attempt to conquer his undersea rivals, he tried to summon the demon Bakkul in the Crystal Sea, but Oo-Larr and Dekker the Man-At-Arms defeated him and his Fish Men minions. Withdrawing finally to the planet's Dark Hemisphere, he allied with Skeletor for many years. Although he met his demise during the Second Ultimate Battleground, Mer-Man was revived in the Reawakening with the blue complexion of his youth restored.



## TRIVIA

Unlike the previous two 2-packs, which included a MOTUC repaint alongside a straight DC Universe Classics re-release, both figures in this two-pack were repaints.



Mer-Man's bio on the back of the packaging was identical to his single-carded release from earlier in the line. An official bio for this version of Mer-Man, dubbed "Ocean Lord Mer-Man — Evil Undersea Tyrant" — was revealed on He-Man.org on April 27, 2020. This new bio served to give an explanation for Mer-Man's change in skin color from blue to green and back again.



The back of the packaging featured artwork (nearly identical to the mini-poster art) and bios for both characters. Note that Mer-Man's artwork depicted him with green skin and a completely yellow sword.





# STRATOS vs HAWKMAN

Winged Warrior      Winged Avenger

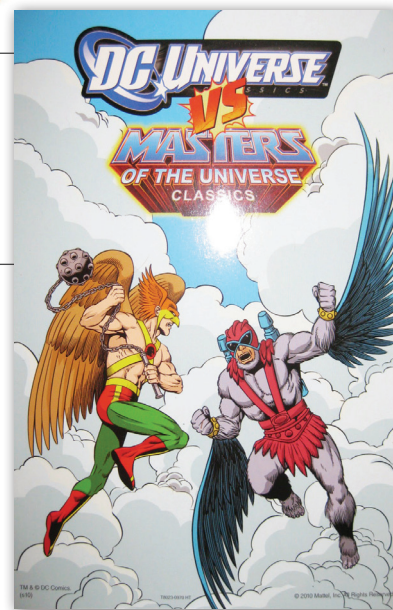


**REAL NAME** Stratos of the House of Avion **BIO** Lord of Avion, a civilization of winged simians who live high on the peaks of the Mystic Mountains, Stratos is a brave, honorable warrior and ally of King Randor. Although all Avions have the ability to fly using the magical Emerald Staff, many, including Stratos, have augmented their armor with rocket packs and jets to increase their flight speed and distance. As a member of the Masters of the Universe, Stratos fights bravely against the evil forces of Skeletor.



**BACKGROUND** The fourth and final Toys R Us 2-pack of 2010 featured Stratos vs. the DC Universe Classics Hawkman figure. The two characters had never crossed paths in any previous media and were simply paired due to their shared bird motif.

**FREE POSTER!** Like the Mer-Man/Aquaman 2-pack, this 2-pack came packaged with a mini-poster depicting the two characters in a battle scene.



**VINTAGE NOD** In the vintage Masters of the Universe line, most Stratos figures had red wings and a blue jetpack, but a less common version of the figure had blue wings with a red jetpack. This 2-pack featured a Stratos with the latter color scheme as a nod to the rare vintage figure.

## ACCESSORIES

NONE

**MOTUC #045 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$29.99  
• **ORIGINAL RELEASE** Toys R Us (November 2010) • **RELEASE TYPE** Figure 2-Pack





**REAL NAME** Carter Hall **BIO** During Ancient Egypt's 15th Dynasty, Prince Khufu and his beloved princess Chay-Ara discovered a downed spacecraft from the planet of Thanagar. Exposure to the ship's anti-gravity NTH Metal allowed Khufu and Chay-Ara to be reincarnated countless times throughout the ages to follow. In Modern Times, Khufu became the hero Hawkman, Chay-Ara reincarnated as his beloved Hawkgirl.

**DISARMED** Hawkman was identical to his single-carded release in DC Universe Classics, except he was missing his sword and shield accessories. Here, he came only with his mace.

**WING MAN** Hawkman's wings would later be used in Masters of the Universe Classics as wings for Angella and Vultak. They were also reused in DC Universe Classics for Hawkgirl and other versions of Hawkman himself.



## LORD STRATOS

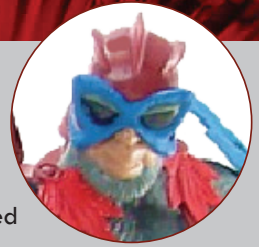
### Winged Leader of Avion

Stratos was one of the fallen warriors resurrected by the Reawakening. Initially confused and susceptible to trickery, Stratos did not recognize his own sister Hawke, nor his wife Delora and son Atmoss. Before they could help him, Stratos was captured by the mercenary Batros and taken to the Dark Depths of the Mystic Mountains for a bounty paid by the Avionian outcast Tufos. Tricked into thinking his family had betrayed and murdered him for the throne of Avion, Stratos joined Tufos and his allies, the Evil Warriors Draego-Man, Waspus, and Terrordon in an attack on Avion. Although his family fought valiantly, it was only with the help of sorcerer-in-training Prince Dare that Stratos saw his error and turned upon Tufos and his menacing marauders. Defeating the villains, Stratos and his family were finally reunited and he returned at last to the side of King He-Man to defend Eternia. Years later, Stratos willingly returned to the Vale of the Ancients in order to restore the cosmic balance and protect the universe.



## TRIVIA

Just like the single-carded figure, this version of Stratos came with no accessories.



Stratos' wings could be rotated at the wrist, unlike the single-carded version, where they were glued in place.

An official bio for this version of Stratos, dubbed "Lord Stratos — Winged Leader of Avion," (below, left) was revealed on He-Man.org on October 26, 2020.



**PACKAGE ART** The back of the packaging featured artwork (nearly identical to the mini-poster art) and bios for both characters. Stratos' bio was identical to his single-carded release from earlier in the line. Note that Stratos was incorrectly depicted wearing red shorts and yellow bracers.





# BUZZ-OFF

## Heroic Spy in the Sky



**REAL NAME** Tzzzzt zzz zzTTTzz **BIO** Heroic King of the Andreenids, a bee-like species closely related to both the Kex insect people and the Arachna Spider-Warriors, Tzzzzt's race evolved into fierce warriors, guarding their home and their ambrosia honeycombs with stubborn dignity. Although he initially preferred to keep his people's neutrality, a sky war initiated by Skeletor gave Tzzzzt more than enough reason to ally himself with King Randor's Masters of the Universe. He often partners with Mekaneck, using his wings for airborne spying missions.

**VINTAGE VAULT** The vintage Buzz-Off figure was released as part of the original toyline's third wave in 1984, and came equipped with a removable helmet, brown axe, and translucent yellow wings.



**THE FRIENDLY SKIES** The MOTUC Buzz-Off, like its vintage predecessor, came with translucent yellow wings. The wings were ball-jointed, allowing for up and down as well as backward and forward articulation. They were also removable.

### ACCESSORIES



**SAME AS** Buzz-Off utilized Whiplash's torso, shoulders, legs, boot tops, and feet, Webstor's back appendages, and the standard male biceps and furry loincloth. His forearms, claws, wings and head were newly sculpted pieces.



**MOTUC #046 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20  
**• ORIGINAL RELEASE** MattyCollector.com (December 15, 2010) • **RELEASE TYPE** Carded Figure





**HATS OFF** Buzz-Off's helmet, which was a faithful update of its vintage predecessor, was removable.

**AN AXE TO GRIND** Buzz-Off came armed with a two-tone brown/maroon short axe, based on the weapon carried by the vintage Buzz-Off action figure.



### STING LIKE A BEE

Buzz-Off's long axe weapon was based on the accessory included with the 2002 toyline's Buzz-Off figure.

**A HEAD OF THE REST** In 2015, Mattel released "Heads of Eternia," a six-pack of character heads based upon their designs in the 2002 MYP MOTU cartoon series. Buzz-Off received a new head sculpt in this pack.



## TRIVIA

The following copy was written for Buzz-Off's sales page on [MattyCollector.com](#): "Send your Masters of the Universe collection soaring with the King of the Andreenids! Underneath that sweet as honey exterior is a high-flying fighter, ready to do whatever it takes to protect his hive. Sculpted in bee-utiful detail by the Four Horsemen, Buzz-Off comes with articulated 'electro'-wings, a battle axe, and battle staff. He also comes with a removable helmet that, unlike the vintage figure, actually stays on!"



Buzz-Off's short axe weapon would be released again in silver with the Eternian Palace Guards in 2011, in maroon with the Weapons Rack (also in 2011), and in gold with Weapons Pak #4 (End of Wars Assortment) in 2013.

The official bio for Buzz-Off's alternate 200x head ("Royal Defender Buzz-Off — Heroic Champion of Queen Andreeno") can be found on page 585.

Featured on Buzz-Off's cardback were King Randor, Stratos, Chief Carnivus, Teela, Roboto, and Man-At-Arms.



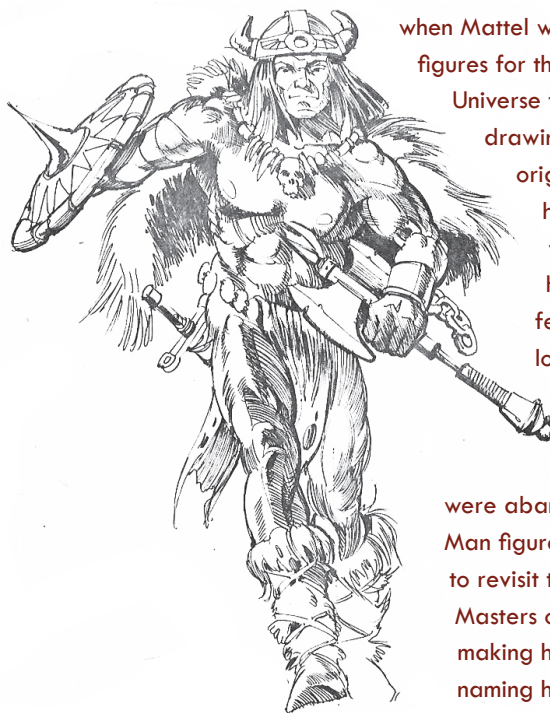


# VIKOR

## He-Man of the North



**REAL NAME** Vikor **BIO** Shortly after King Grayskull's death, Vikor, a great warrior from the north, was chosen by the Goddess to help protect the Sword of He while all of Eternia waited for a true heir to be born. Already a master of the battle axe, Vikor's legend soon spread across Eternia as he quested to vanquish evil — battling the remaining renegade Snake Men and defending the Valley of Gnarl from the Fighting Foe Men. Although his time as a He-Man was relatively short, his contribution to the legend will never be forgotten in the great archives of Eternia.



**SKETCHY BEGINNINGS** In the early 1980s when Mattel was working on concept figures for their new Masters of the Universe toyline, there were several drawings that accompanied the original pitch, including a handful of sketches that would later evolve into He-Man. One such drawing featured a barbarian with long black hair, broken shackles, and a classic Viking helmet. Most of these elements were abandoned for the final He-Man figure, but Mattel decided to revisit the Viking concept for Masters of the Universe Classics, making him his own character and naming him Vikor.



### ACCESSORIES



**PROTOTYPICAL** Numerous prototypes were sculpted during the production and development of the vintage He-Man figure. This resin hard copy was one of the earliest He-Man sculpts, noteworthy because it was wearing a Viking helmet at this stage in design.



**MOTUC #047 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** Club Eternia 2011 • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 18, 2011) • **RELEASE TYPE** Carded Figure



## ALTERNATE VIEWS

Vikor utilized the standard male torso, shoulders, left bicep, hands, legs, and boots. The figure's head, right bicep, forearms, and loincloth were all newly-sculpted pieces.



**PAPER TO PLASTIC** From the helmet to the cape to the chains at the wrists, the Vikor figure was a very faithful plastic interpretation of the Viking concept sketch, as were his axe, sword and shield.



**BREAK THE CHAIN** The chains at Vikor's wrists were made from real metal.



**CARRY ME** Vikor's sword (the Sword of Gaz) could be stored in a loop on the back of the figure's belt.



## TRIVIA

The following copy was written for Vikor's sales page on MattyCollector.com: "Weaker beings tremble in fear when barbarian Vikor stands at their gate! Armed, dangerous, and ready to defend Preternia from evil, our He-Man of the North figure is based on the original concept art for He-Man from the vintage toyline. Available for the first time as a beautifully detailed, fully articulated figure sculpted by the Four Horsemen, Vikor is ready to rumble with his battle axe, Sword of Gaz, warrior shield, and removable animal 'skin' cape."



The official bio for the Sword of Gaz ("Battle-Worn Blade from the North") was revealed on He-Man.org on May 6, 2019. You can read this bio on page 587.

Vikor's cape was removable, but his helmet was not.

Featured on Vikor's cardback were King Grayskull, Wun-Dar, the Goddess, He-Ro and Zodak.



GALLERY



# ETERNIAN PALACE GUARDS

## Heroic Guards



**REAL NAME** Varies **BIO** From across the Light Hemisphere of Eternia, the bravest and most noble warriors in Randor's Kingdom were recruited by Man-At-Arms (and later, Clamp Champ) to help guard the Royal Family. Often called upon to aid the Masters of the Universe, the royal guards are trained in multiple forms of hand-to-hand combat and are masters of many weapons, including the Power Staff and several types of Energy Blasters. Whenever the Royal Palace is threatened, it is the strength of the elite guardsmen which often repels evil. Brave Warriors like Lieutenant Spector defend the Royal Family from attack.



**WHAT'S IN THE BOX?!** Included with the figures were four heads; two removable face plates; two sets of chest armor; four sets of swappable chest plates; four sets of shoulder armor; four sets of forearm armor; four sets of leg armor; a silver mace; a silver short axe; two silver shields; and two silver long axes.

### ACCESSORIES



**HEAD GAMES** Each Eternian Palace Guards 2-pack came with four interchangeable heads (L-R): one human black, one Repton, one human white, and one Qadian.

**MOTUC #048 • AFFILIATION** The Royal Palace • **SUBSCRIPTION** N/A • **PRICE** \$40  
**• ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 18, 2011) • **RELEASE TYPE** Figure 2-pack





**WELL ARMED** The short axe was simply Buzz-Off's short axe cast in silver plastic. The long axe, shield and mace were newly sculpted pieces.



**WHAT'S THE DAMAGE?** Like the Battle Armor He-Man/Skeletor figures, the Eternian Palace Guards came with swappable chest plates. The Palace Guards came with a total of four plates — eagle (possibly signifying rank), undamaged, one slash, and two slashes — that could be inserted by removing the armor and replacing the plate.

**CARRY ME** Two weapons could be stored on the back of each figure's armor.



**PASS THE PLATE** Each of the heads could be fitted with one of the two removable face plates.

## TRIVIA

The following copy was written for the Eternian Palace Guards' sales page on MattyCollector.com: "Power up your Army of Eternos with these two Eternian Palace Guards



figures! They come prepared with a plethora of interchangeable weapons that includes two long battle axes, two shields, one hand axe and one hand club. The pack also includes four different interchangeable heads with removable mouth guards and four swappable chest plates: Lt. Eagle insignia, Private, Private Damaged, and Private Double Damaged. And, with removable body armor, your army can defend Eternia in dozens of ways!"

The head of the white Eternian Palace Guard was sculpted to resemble MOTUC brand manager Scott Neitlich.

When The Mighty Spector was released in 2012, the back of the figure's card showed one of the Eternian Palace Guards (with the white human head sculpt) bearing the name "Lt. Spector." This was the first of only a few times in MOTUC that an otherwise nameless army builder figure was later given an official name.

The official bio for Captain Teela, released in January of 2020, confirmed that the reptilian guard was a Repton named Rubeusss and the cat-like guard was a Qadian named Havanar.

Featured on the Eternian Palace Guards' cardback were Mer-Man, Beast Man, Faker, Skeletor, Tri-Klops, He-Man, Man-At-Arms, and Teela.





# BOW

## Special Friend Who Helps She-Ra!



**REAL NAME** Kyle Reccula **BIO** After wandering through Despondos for several centuries and unable to return to Eternia, Hordak and his ageless army eventually claimed Etheria as a new throne world, deposing the local monarchs and ruling the people through fear. A nobleman in Queen Angella's court, Kyle was one of many brave warriors who took up arms against the Horde invaders and joined the Great Rebellion. Nicknamed "Bow" due to his natural ability as an archer, Bow has an arsenal of arrows possessing different powers. Bow has a magical heart that beats frantically when She-Ra is in danger. While secretly in love with Princess Adora, Bow is unaware that she and She-Ra are one and the same!



**ORIGINS** Bow was both a major character in the Filmation POP cartoon and an action figure released in the first wave of the Princess of Power toylines in 1985. The MOTUC version of Bow took its design cues from both the cartoon and the original toy, although it leaned much more heavily toward his animated appearance.



### ALTERNATE VIEWS

Bow's armor, cape and quiver were all one piece and were removable. The figure utilized the standard male torso, shoulders, biceps, and upper legs. His forearms, hands, shorts, boots, and head(s) were all newly-sculpted parts.



### ACCESSORIES



**MOTUC #049 • AFFILIATION** The Great Rebellion • **SUBSCRIPTION** Club Eternia 2011 • **PRICE** \$20  
• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (February 15, 2011) • **RELEASE TYPE** Carded Figure





**UNSTRUNG HERO** Due to toy safety standards, the bow accessory did not include a string, but two loops on either end allowed collectors to add a string of their own if they wished to do so. The figure also came equipped with a single arrow.



**HEARTSTRINGS** Portrayed as a musician in the Filmation POP cartoon, Bow also came with a harp accessory. His vintage figure did not have one.



**A HEAD OF THE REST** Bow came packaged with two heads: one based on his vintage figure (clean-shaven with headband) and another based on his Filmation POP cartoon appearance (sans headband with mustache).

**HAVE A HEART** The figure's armor featured two swappable red "gems," a heart and a circle, allowing for two different display options.



**GIDDYUP** Bow's steed, Arrow, which re-used many parts from the Swiftwind figure, was released in November of 2014.

## TRIVIA



The following copy was written for Bow's sales page on MattyCollector.com: "Bow may be an expert marksman, but he's no Cupid — all the magic arrows in the world won't deliver him his one true love, Adora. The first and only male character from the Princess of Power series to be created in scale with all other Masters of the Universe Classics figures has been completely re-imagined by the Four Horsemen, including 'bowman's wrist' articulation so he can properly hold his bow and arrow. Although he does come complete with the following accessories, he is still without the key to his Princess's heart: Vintage and modern heads, interchangeable chest plates (modern and classic), bow and arrow, removable armor, and harp."

Bow featured new hinged wrists, ostensibly for striking archer poses.

The arrows in Bow's quiver were not removable.

Featured on the Bow's cardback were Hordak, Grizzlor, She-Ra, He-Man, and Adora.

